## ESCUELA POLITÉCNICA NACIONAL

## FACULTAD DE INGENIERÍA DE SISTEMAS

RANSOMWARE DETECTION BY COGNITIVESECURITY

# THESIS SUBMITTED AS PART OF THE REQUIREMENTS FOR THE AWARD OF THE DEGREE OF DOCTOR OF PHILOSOPHY IN INFORMATICS 


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I certify that Juan Alberto Herrera Silva has carrie out his research under my supervision. To the best of my knowledge, the contribgions of this work are novel.

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## DEDICATION

I dedicate this work to my precious daughters, who are the engine of my life and the? reason for my improvement. Everything that is done with perseverance always feads
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#### Abstract

Ransomware-related cyber-attacks have been on the rise over the last decade, disturbing organizations considerably. Developing new and better ways to detect this type of malware is necessary. This research applies dynamic analysis and machine learning to identify the ever-evolving ransomware signatures using selected dynamic features. Since most of the attributes are shared by diverse ransomware-affected samples, our study can becused for detecting current and even new variants of the threat.

This research has the following objectives: (1) Execute experiments crith encryptor and locker ransomware combined with goodware to generate JSON files with dynamic parameters using a sandbox. (2) Analyze and select the most refevant and non-redundant dynamic features for identifying encryptor and locker ransomware from goodware. (3) Generate and make public a dynamic features datase that includes these selected parameters for samples of different artifacts. (4) Apply the dynamic feature dataset to obtain models with machine learning algorithms. Five platforms, 20 ransomware, and 20 goodware artifacts were evaluated. The final feature dataset is composed of 2000 registers of 50 characteristics each. This datase aliqus for a machine learning detection with a 10fold cross-evaluation with an average accuracy superior to 0.99 for gradient boosted regression trees, random forestrand neural networks.

As a complementary too, the present study developed an application for extracting information from the dynamic analysis of artifacts generated in a sandbox. Additionally, a client-server archffectere was established for deployment and application in the protection stage. The models' performance were evaluated with the new test data to simulate this early protection phase for deployment. The obtained results were very satisfactory.


INDEX TERMS Classification, Dataset, dynamic, analysis, Encryptor, features, Locker, Machine Learning, Ransomware

## PROLOGUE

The present work contributes to the knowledge of some still open issues about ransomware detection using cognitive security. One of these issues is the necessity of a dataset containing dynamic features corresponding to all the ransomware attack patterns that could be used to train supervised algorithms and neural network models. This dynamic feature dataset should include all the relevant attributes related to the threat's behavior and bepen to supporting the development of new machine learning ransomware detectiøn selutions. Our work aims in this direction.

The author has generated a dataset comprising the dynamic features of locker and encryptor ransomware and characteristics extracted from goodware. The features were selected with the criteria that they must be related to the effects of ransomware. The literature found that a ransomware dataset with these charcteristics was needed because the ones that are publicly accessible do not have dynannic features of the artifacts; it is characteristics that are extracted when the softwaresis executed. Still, only fixed signatures or their results are challenging to replicate or tor lack of enough descriptive information. Dynamic analysis is essential for ransomware detection because the run-time attributes have enough information for machine learning early detection of these threats. In our study, since most of these features age shared by diverse ransomware samples, our dynamic analysis can be used evecfor detecting new variants. The characteristics were selected using criteria related tecthe role of each attribute in the ransomware attacks and the results of experimentation bith machine learning algorithms aiming to obtain the best performances better classification results that even detect variants not included in the training se shecessary to use a more complete description of the ransomware activities delineated by the presence of all the relevant dynamic features.

To develop the final feature dataset, this research has used three classes of classifiers: locker ransomware, encrypting ransomware, and goodware. Using our dynamic feature extraction tool, the features were tested, and 50 characteristics were selected because they comply with criteria related to ransomware attacks. They were also checked for low pairwise correlation to avoid redundant information, and the machine learning algorithms' performance was high. The researchers used 20 ransomware artifacts and 20 goodware
families tested with ten experiments, each over five platforms, to produce a dataset with 1'424.344 rows. For this dataset, there were several rows corresponding to one JSON. The best performance results were obtained with gradient boosted regression trees with values of 0.98 for 10 -fold cross-evaluation accuracy.

To generate a more portable, efficient, and concise dataset without losing relevant information, the research developed a process for synthesizing all the rows corresponding to one JSON into one row. Using the information provided for the previous repositpry the study obtained a second dataset with 2000 records corresponding to forty familiesfand ten experiments for each artifact over five platforms. Using this dataset, performance results for our models improved even more for gradient boosted regression trees, randem forest, and neural networks because they reached values close to perfect detectio for ransomware. In the deployment, predicting new artifacts requires applying the generated models, whether in the repository or not. The programs developed in this esearch allow for changing the directories of CSV JSON files and models to readily execte them in the production stage. Those, as mentioned above, are the scientific contributions of the present doctoral thesis.

## 1. INTRODUCTION

The inner workings of the phenomenon known as ransomware is no longer a motley army of scammers. Its growing impact is now powered by dedicated teams working within an organized business framework. The US government manages a portfolio of risks that no corporation can imagine. Some risks are easy to guess, for example, a terrorist attack or a financial crisis; then, there is a whole new category based on cyber terrorism. In recent years in the United States, the two most remote and unexpected events were an airborne virus that claimed hundreds of thousands of lives and a random series of cyberataeks that left the country without access to vital services. The US government openly confessed that it had not kept up with the world. They have spent too long baffled that \&uobattacks were no longer hypothetical. They had become something real. Cyber mahale has become a great leveler on the international stage. It represents an opportunity for non-state actors to give blood to any superpower; it is understandable that largecorporations, like Apple, were left shaking with their intellectual property and customers now fully exposed, and it turns out that very few of them wanted to talk about it for fear the acknowledgment of the risk would be an open invitation to be hacked.

Because of the amount of sensitive informationstored on both devices and the cloud while transferring over the network, malwar detection, especially ransomware, has become a primary research topic in recent years. A ransomware-like attack uses a set of stages to infect a system; it starts with thedevice's distribution and infection. This malware searches for files to infect. It encryptsfiles, requests ransom, and threatens exposure to the affected company's sensitive information in case of non-payment.

Q
Ransomware mawere continues to grow and transform; it took advantage of the anonymity provided by the growing popularity of cryptocurrencies. The researchers observed the emergence of numerous variants after 2013. After the switch to crypto-ransomware, rartsomware continued to evolve, adding features like countdown timers, ransom amounts thitar increase over time, and infection routines that allow it to spread through networks and sefvers.

### 1.1. Justification

Cybercrime activities have grown significantly in recent years by compromising device security and jeopardizing regular business affairs. The profits obtained through intimidation and limitations for tracking illegal transactions have created a lucrative business based on hijacking users' files. In this context, ransomware takes advantage of cryptography to compromise user information or deny access to the operating system. Then, the attacker extorts the victim to pay a ransom to regain access, recover data, or keep the information private.
As of 2017, this threat had attacked hundreds of thousands of computers. According to the US Department of Justice, more than 4,000 attacks have been reported per day ${ }^{1}$. The situation is aggravated by the development of loT technology that allowstheavailability of new devices on the Internet with open access and the continuols Chergence of new variants of this virus.

The idea that a company's data is encrypted and coptra is insidious. However, no organization should allow ignorance and grievance to drye policy. So it is time to rectify misconceptions about one of today's most fascinang and alarming corporate threats; that critical gap at the heart of the cyberattack came back to work when the company paid hackers millions in Ransom on May 7, 2019. A large part of the colonial oil pipeline from Texas to New York City was closed in 208. The wall between essential and non-essential had been breached. The FBI hadnotseen the attack coming and, as the operator put it, after paying Ransom's price of $\$ 4$ 4 million.
Ransomware operators have business models and are no longer content to only target people who earn justare dollars. At the same time, they have become an entity that, even with only moderate cyber warfare capabilities, could attack a country like the United States with a little more organization. By extension, the malware could also stop air traffic in Paris and eventually bring Philadelphia trains to a standstill. They picked a Texas pipeline that crippled South Carolina. The first real modern ransomware program dates back to 2005 with the release of the pgp encoder. Victims would visit an infected website that would take aelvantage of inherent flaws within browsers. Then, ransomware progressed, switched from symmetric to asymmetric encryption, and further thwarted the security industry's efforts to

[^0]create practical decryption tools. The monetization strategy is also changing, with cryptocurrencies replacing other more traceable methods.

Attackers exploited web and file servers and were deliberately positioned with public sector organizations in mind. Furthermore, no one rushed to calculate the financial risks because no one dared to make the assessment. It is as if you needed to set up an entirely new department to combat attacks or find a security guru who knew how to respond to varigas attacks.

The city of Atlanta has also dealt with major cyber-attacks. Hackers froze compatersystems and demanded payment, and in a Tweet, the city said the cause of the attack was after the Sam Sam outbreak in 2018, the city of Atlanta faced a $\$ 51,000$ demand for unlocking all computers. After accounting for outage and remediation expenses the final Ransom Bill exceeds $\$ 2.6$ million. Thus, we come to the latest generationth ransomware operators adopting a franchise model ${ }^{2}$.

Managing risk is an act of the imagination, and government officials and businesses are somewhat good at responding to a crisis and less geod at taking action to prevent it in the first place. Every measure today has to do progress, the progress of society, and the economy. The ransomware attack can he big shock.

Ransomware attacks have become serious threat to information security globally, so the scientific community does constant research to detect and prevent such attacks. Despite these efforts, ransomware Continues to be prevalent worldwide because antivirus and antimalware cannot recog(ize them because they use polymorphism and machine learning to avoid their recognpiton. On the other hand, exploit kits have appeared that efficiently produce new onsomware variants, which are sold on sale and with discounts so that anyone caldevelop this malware. Our research develops a strategy with the same type of weapons with which this malware is presented; machine learning is used to detect the threat berore it can hijack and encrypt the data.

[^1]
### 1.2. Objectives

The literature study found that there are no readily available public databases with dynamic information on this type of attack, or the existing data are challenging to use because they are not described in enough detail. In this context, this work proposes to create a dataset with all the information necessary for its use; this dataset will be publicly available. We will also indicate the parameters that have been selected as features. In our dataset, an analysis of selected characteristics is presented.

Our research aims to create a dataset that associates the ransomware samples used with the most distinctive dynamic virus features to detect them before the attack does its damage. This work presents this material to make it available to the 56 tentific community and thus contribute to advancing the fight against this computer threat The dataset will be used to create models that allow early detection of the virus and achieve a proactive response that minimizes the damage this malware can carse.

The parameters involved in creating the dataset are based on Cuckoo reports, considering 326 features. This information creates a Ransquvare Feature Dataset. Ransomware encrypts the files of its victims' computers for short time to hijack the information and ask for a ransom. Standard methods of discovering the malware's signature do not work because the virus has a continuous exertion, making detecting this virus's action difficult. Therefore, new protection mechanisms must focus on ransomware's operations before encrypting files.


The goal of our work, through our dataset, is to analyze the virus's behavior using machine learning algorithms, as shown in Figure 1. In the first step, we generate a feature vector that provides justified meaningful, and relevant information about the threat. This feature vector will feed classifiers to obtain models for early risk detection. The dataset produced in this study defines the feature vector composed of relevant characteristics, tests the models, and specifies those that perform best.


The present research has the following pbjectives:

1) Execute experiments with goodwave, encryptor ransomware, and locker ransomware to generate JSON files witb parameters that characterize the artifacts. For this purpose, we use simulations in an isolated environment with tools like Cuckoo Sandbox.
2) Analyze and seteat most relevant parameters for identifying encryptor and locker ransomwarêrrom goodware.
3) Generaes dataset that includes these selected parameters for samples of different artifacts.
4) Apply the dataset to the generation of models obtained with machine learning algorithms to detect encryptor and locker ransomware using different combinations of features to determine the selection of parameters that gives the best algorithm performance. These models will allow the ransomware to be detected before the information is encrypted and hijacked.
5) Make this dataset publicly available to contribute to advancing the fight against this malware.

### 1.3. Hypotheses

Our hypotheses are:

- It is possible to build a dataset containing encryptor and locker ransomware and goodware dynamic features corresponding to several artifacts in specific platforms.
- The features will deliver enough information to produce machine learning models to detect encryptor and locker ransomware, with performance over the state-of-the-ant values, and their deployment will allow early detection of ransomware tocnieinize the damage it can cause.

The present document consists of six sections. The first one is this intreduction. Section 2 gives context to the problem; this chapter includes a description of the ransomware evolution, the attack cycle, statistics, and the definition of congepts in this topic. Section 3 is about related work, describing current research, most used features, and datasets. Section 4 describes the materials and methods used ingow work. Section 5 presents the generated dataset, the modeling using the seleeted parameters as input to machine learning algorithms to classify goodware, eneryptof, and locker ransomware and their respective results. In this chapter, it is also presented a deployment of the best models. Finally, section 6 exposes the study's conolusions.

## 2. BACKGROUND

In this section, we cover a history of the evolution of ransomware from its origins until date, a definition of the taxonomy of this threat, the stages of the attacks, and the types of ransomware analysis.

### 2.1. Ransomware History

For context, we start explaining the process of one possible infection channel: motet $^{3}$ infection. The virus may arrive through a script, document files with macros, or almaicious link. The process is described in Figure 2, which starts with the infection, then affects the system logs (establishes persistence) and proceeds to establish a connection with the C\&C servers to receive instructions (instruction phase), after which it spreads by Network-wide infection affecting victims with ransomware (network spread).

Tike any threat, ransomware is in continuous evolution. Like most malware, its goal is not to be detected or generate the most significant possible impact on infrastructure. Today, people are not only talking about cyber criminals demanding money but about threat actors

[^2](ATP - Persistent Advanced Threat), who can encrypt information and enter a system to perform espionage, capture sensitive information, or gain access to inside information.

Depending on the actor, an attack can use different techniques to enter the network. Methods include exploiting a vulnerability in a system exposed to the Internet using tools and tactics to infiltrate systems and networks such as: phishing, external remote services (VPN Virtual Private Networks, RDP Remote Desktop Protocol) or Zero-Day Exploitation, and infection of some trusted websites operated by members of an organization, among other techniques.

Consequently, with that purpose, the attacker has a wide range of mallyare on the black market. One such service is currently provided by the Emoter malwarezrtich was initially known as a banking Trojan. For its polymorphic versatility and ability to reach the end-user in a more friendly way, via e-mail, an Office-type document, on some JavaScript file. It can be downloaded from Internet repositories. In this way, attackers use Emoter as a dropper; a Trojan is used to install other types of malware on the operating system. Figure 2 explains the process of ransomware by Emotes infection

Big Game Hunting is on the rise. More groups are distributing ransomware and ransomware-as-a-Service (LaS). They are focusing their attacks on extensive enterprise networks rather than individuals. Big Game Hunters frequently use different trojans to gain an initial foothold in the target network. In 2020 the scientists saw Ryuk operators employ Emoter and Trickbot ${ }^{4}$. This trend/ shows that phishing e-mails are still the most common technique used for initial access.

Some groups that used simple Remote Desktop Protocol (RDP) brute force as an initial access technique did not even have ransomware in their arsenals and used a legitimate encryption to al instead. Simultaneously, even some of the most advanced Big Game Hunters employed this initial access vector in some cases. Cerber, as an evolved ransomware technology, statistically surpassed the number of ransomware detected in the Asian region in 2019. WannaCry ranks first globally in 2020 and continues to pose a threat after its rapid expansion in 2017 [1].

[^3]According to The State of Ransomware of Sophos $2020^{5}$, attacks have skyrocketed since the big transition to remote work. Not only are attacks increasing, but they are also more sophisticated and dangerous. Ransomware attacked $51 \%$ of the organizations in the last year. The criminals managed to encrypt the data in $73 \%$ of these attacks, and $59 \%$ of attacks encrypted detailed data in the public cloud, which became the most successful ransomware attack in cybercrime. EvilQuest affected Mac operating systems (June 2020), This threat is more present than ever; it has not stopped even during pandemics. Therefore. it requires contributions that allow us to destroy this malware finally.

There were 623.3 million ransomware attacks worldwide in 2021 and 304.6 million detected attacks in 2020. Between 2020 and Q2 2022, the volume 2 lansomware attacks peaked in Q2 2021 with 188.9 million attacks. The 5 most representative ransomware families in 2021 were: Stop with $51 \%$, Revil with $34 \%$, Cerber with $4 \%$, Conti with $2 \%$, Darkside with $1 \%$. Others with $8 \%{ }^{6}$.

Figure 3 presents a timeline of the most representative hanges in ransomware families and its evolution, from its appearance in 1989 to 2022 The first ransomware appeared in 1989 as AIDS since 1989, then new families have appeared such as Blockers, encryptors, ransomware as a service and extortionis\$swhepublish the kidnapped information of clients, exposing the reputation of those affecta. Nowadays, they also act as denial of service over the network. Major ransomware has appeared affecting Windows operating systems such as Wanna Cry, but also affegting Linux systems such as Ransom $X$ and EvilQuest for Macintosh systems. It shoute be mentioned that there are several ransomware that continue to affect systems today despite the fact that they came out in previous years, such as: Cerber, Stop and Ren

[^4]
## Ransomware Evolution:



Figure 3. Timeline of the evolution of ransomware

The Ransomware selected for the construction of the final Dataset and the experimentation with learning models is highlighted in yellow and those related to detection with deployment are highlighted in green in Fig.3. Ransomware has evolved, and it is increasingly dangerous. Nowadays, there are more forms of extortion. The attackers not only hold data hostage and ask for ransom but also extort with the threat of publishing the sequestered data.

For this, REvil and others also offer a service where customers, partners, and the press, are called to spread confidential information if the ransom is not paid. Furthermore the gangs may carry out a DDoS attack to shut down companies' servers to keep the victim uncommunicated. The ransomware variant Yanluowang adds a new threat. the repetition of the attack in a few weeks, deleting all the data.

### 2.2. Ransomware Taxonomy

Ransomware can be classified according to the kind onim it tries to affect, the method of infection, the mode of communication with the compand-and-control server, and the type of malicious activity it performs on a computer asset [2]. For the development of our research, we focus on this last type of classification. There are two families of ransomware depending on the type of activity carriedeuton computer assets:

## Locker Ransomware

This family blocks access the computer system to close access to its users until they pay a sum of money [2], [36, 4. The threat posed by this type of ransomware depends on the lock it implements. 8ome examples only block access to the graphical interface, which makes them less effective, while others act directly on the Master Boot Record of a system, which makes much more dangerous [4].

## CryptoRansomware

This type encrypts files found within a computer system, rendering them completely unusable and inaccessible until a sum of money is paid [2], [3], [4], [5]. This type of ransomware represents a higher threat than the Locker family since the infected files remain completely inaccessible even if the ransomware is removed from the computer system [3]. Examples of this type of malware use symmetric, asymmetric, and hybrid encryption techniques to encrypt files and protect the cryptographic keys [4]. Some variants steal the
information hosted on a system and threaten the affected parties with the publication or sale of the information in case the demanded money is not paid [6].

## R4IoT

It is a ransomware variation that demonstrates how Internet of Things (IOT) and Operational Technology (OT) exploits can be combined with a traditional ransomware campaign. It also indicates that mitigating these attacks requires solutions that enable complete visibility and greater control of all network assets ${ }^{7}$.

This ransomware maps the different machines on the network and usesthe password hashing of the administrator account and the Windows Management Instroumentation (WMI) functionality used to manage the devices and applications in a network from Windows. The virus disables Windows Firewall and Windows Defender and drops other R4IoT executables (a cryptocurrency miner and memory executable that will laurnch denial of service attacks against critical IoT/OT assets). A modified version proyides.Command-and-Control (C\&C) server/agent functionality. It is a computer-controlled by the attacker that sends commands to the victim's system to obtain stolen data. At therequest of the C\&C server, the C\&C agent can encrypt or decrypt files on the infected pachine, exfiltrate files and launch arbitrary executables with administrator privileges

This ransomware could attack Pogrammable Logic Controllers (PLCs), i.e., computers used to automate industrial eertromechanical processes; this would have an immediate and difficult to mitigate effers. Since PLCs are rarely exposed to the outside world, it would be an internal DoS attach Attacking PLCs could stop critical parts of business operations, be it a conveyor beltorn infusion pump. R4loT is not a new malware development; it uses existing exploits More worryingly, the Proof of Concept could be used by less sophisticated cybercrimiasusing Ransomware-as-a-Service (RaaS).

### 2.3 Stages of Ransomware Attacks

When a ransomware attack is accomplished, the following processes are carried out: contagion, spread, action, and warning, as shown in Figure 4. In encryption ransomware, the following phases are considered: distribution, infection, communication, file search,

[^5]encryption, blocking, and ransom request. For blocking ransomware, only access to the computer is blocked [7].


Figure 4. A cycle of a ransomware attack
In the latest methods used by the Ransomware groupstine researchers examined the most effective 2020 campaigns. The matrix, MITRE ATKCK [8], is shown in Figure 5. It details their most common (highlighted in red) andalso less used (highlighted in green) tactics, techniques, and procedures (TTP shis threat uses remote access and attacks via phishing with attached files in the initialeptry, then it executes commands (Power Shell), set persistence (affecting the registry, seales privileges (accesses), and applies defensive evasion techniques. Besides ansomware does network scans with lateral infection movements, taking control andebmmand for transferring hijacked files to the cloud, and concludes with data encryptien to end inhibiting the system.


Figure 5. MITRE ATT\&CK Matrix for Ransomware.

### 2.4. Ransomware Analysis

In general, malware analysis is studying, observing, and dissecting malicious software to determine its purpose, origin, and functionality [9], [10]. The analysis of this type of software is necessary to develop techniques that facilitate the detection of malware and tools that allow it to be counteracted [9]. The analysis could be classified as static or dynamic.

## Static Analysis

This analysis focuses on studying a malicious software artifact without runnipg 1t0], [10]. Within a basic static analysis process, several activities are carried out, suchas evaluating the software artifact in question within various antiviruses, searching withina binary file for readable text strings, and examining the artifact's metadata, among others.
One of the advantages of using this type of analysis is that it in in depth view of the content and behavior of an artifact. However, some disadantages can make it difficult to carry out this type of analysis, such as code obfuscation malware authors or if the artifact in question uses self-modifying code techniques 19 . Some of the methods used in this type of analysis are:

Disassembly: It consists on using tools at allow reverse engineering to be carried out on the device in question [10]. With thits rechnique, the intention is to obtain the instructions of the malware in assembly langyage from the machine code that contains the malicious software to analyze the instructions and determine the behavior of the artifact [9].

Information Extraction.Consists on extracting the information embedded in the malicious artifact without necessarily doing reverse engineering. This process includes removing readable text Sthings within the artifact or searching for information based on the file extension [9].

Use ol antivirus: It simply passes the malicious artifact through several antiviruses from (ififerent providers [9], [11].

## Dynamic Analysis

The dynamic analysis focuses on executing the malicious artifact within a controlled environment. This execution allows to observe and monitor the behavior of the malware in the controlled environment and determine the changes it has made on it [9], [10], [11]. Since
a malicious artifact is going to be executed in this analysis, it is necessary to have a controlled and safe environment to be able to guarantee that, after executing it, counterproductive results are not obtained, such as the infection of neighboring networks or the infection of the computer that is running the malware. For this purpose, simulators, emulators, or sandboxing are used [11]. In this way, the dynamic analysis seeks to obtain some information on the execution of the artifact in question, such as:

- System calls.
- Modified system registries.
- Files created, modified, or deleted.
- Network connections established.
- Network protocols used.
- Modifications to the file system.

Our research focuses on the dynamic analysis of ransemware using a sandbox to obtain information on ransomware behavior and goodwarestware artifacts to conduct dynamic analysis using a cuckoo tool. In addition, the authors describe a feature extraction program developed for this purpose. During execution the artifacts yielded 326 dynamic features that describe what the artifact does whier inning inside an isolated operating system. Some of these features are related to ransomware activities and are pertinent for detecting this malware using machine leaning techniques. The researchers analyzed ransomware behavior and chose 50 releyant and not redundant features to feed the learning algorithms to produce an accuratedassification.

### 2.5. Statistics of Ransomware Attacks



In this section we present some statistics demonstrating the severity of the problem created by the ransomware gangs. The attacks are rising and increased by $140 \%$ in Q3 of $2021^{8}$. Figure 6 shows the common industries targeted by ransomware in the second quarter of 2021. The public sector is the most affected, and nearly one in four local government organizations admitted to having no malware recovery plan in place in the 2021 Sophos survey [12]. This sector is most likely to see encrypted data and pay the extortions.

[^6]
## Common Industries Targeted by Ransomware Q2 2021



Figure 6. Industries attacked by Ransomware duringQ2 2021
Figure 7 shows that in the second quarter of 2021, Rempe Desktop Protocol (RDP) and Email phishing are the most common attack vectors)12].


Figure 7. Most common Ransomware Attack Vectors

Since this problem is growing and has lethal effects on its victims, it is vital to develop a timely detection of this threat before it produces irreparable losses. From the review of related work detailed in chapter 3 of this thesis, we could detect that very few studies focus on dynamic analysis. Our research aims to cover this gap in diverse platforms.

## 3. RELATED WORK

The work on situational awareness of ransomware attacks [13] identifies parameters for detecting and preventing this attack. Besides, it presents a variety of ransomware analysis tools, including Anubis [14], VirusShare [15], VirusTotal [16], Process Monitor [17], Watchdog Module [18], and mainly Cuckoo Sandbox ([14], [16], [17], [19], [20], [21]).

Similarly, in [22], analysis is performed on a set of parameters related to ransomwane attacks. The most commonly used metrics are convergence region (ROC) agans file encryption, CPU utilization, valid positive rate (TPR), false-positive rate (FPR), aecuracy, and recovery. On the other hand, according to the RWGuard system [28], the parameters that can influence the detection of ransomware are required packets ©input and output, behavior, and CPU processing.

There are different approaches to the detection and prevention levels of such attacks. Discovery-level investigations mention the main parameters such as registry keys, system file input/output activities, process activity, entropy.API function calls [24], network activity, and network features (protocol, source, destination addresses, ports, packets, duration). In [15], the authors present a dataset with He following parameters: Windows API calls, registry key operations, system file operations, file operations performance set by file extension, directory operations, deted files, and character strings. Nevertheless, it indicates that many samples used are not reflected in the dataset; there is a lack of explanation of the parameters and identifiers' description, and they do not justify why they consider them. Thus, studies that generate datasets provide only an overview of the parameters used in the sansomware attack detection process; they do not delve into their importance and arealso not available to the scientific community.
Several pieces of research talk about how to scan and detect ransomware, authors in [25] propose technique to monitor network traffic data and extract its features. These features are used in ransomware classification, and the applied algorithm is the Random Forest bitiary classifier. It indicates a detection rate of $86 \%$.

On the other hand, data mining techniques are used in [26] to find unique association rules for recognizing and detecting ransomware families using a static and dynamic approach. In [21], the authors have proposed ransomware detection when making API calls. Ransomware samples run in an isolated environment to get the API call information to
create a feature database. Sample classification is performed using support vector machines. In [27], a network traffic scan has been performed for Windows ransomware. This network analysis is conversation-based, and detection accuracy is calculated using the J48 algorithm, a decision tree classifier.

In [17], a method has been introduced to detect ransomware on virtual servers. Volatile memory dumps obtained from forensic memory analyses are analyzed to create meta characteristics. The experiment was conducted using the Volatility Foundation and Random Forest Classifier as a machine learning model. According to [28], a static analysis based approach to classify ransomware is proposed. Through inter-family discrimination, it obtains feature vectors and feeds them five machine learning methods for ransomware classification. The experiments achieve a binary classification accurached $91.4 \%$, and this method can take fingerprints of the environment, which are very difficult to detect with automatic analysis.

Cuckoo sandbox is often used to isolate a workingspace for executing ransomwareinfected files. The research papers mentioned belowpresent the best accuracy results. In the article [29], the authors used sandboxing to obtain 64 features for 360 samples of ransomware and 532 files with other malware and 460 samples of benign software. It is a somewhat limited dataset in terms of the number of samples. Using machine learning algorithms and values corresponeling to four large feature categories: function length frequency, printable string informan, and API functions, they got a maximum accuracy of 0.961 . The drawback is thattit is unclear which specific features inside these categories are included in the training

Aditionally, using Cuckoo sandbox in [30], the authors used the file and encryption features to conbse a feature vector. This research achieves a $93 \%$ ransomware detection rate; accuracy is not reported. Another example is [31]. This article presents feature vector plots 10 distinguish a different behavior among ransomware and goodware families of aftiaets. [32] proposes an active learning algorithm to detect ransomware using selected features, achieving a 0.879 accuracy value for ransomware detection. None of the mentioned research papers present their datasets, which would help replicate their work.

As [33] states, the application of intelligent algorithms to detect ransomware is in an early stage but is growing. New perspectives of future developments are still ahead in this research area.

### 3.1. Current Research

The evolution and impact of ransomware attacks in the last decade have revealed the imperative need to discover an efficient way to mitigate or avoid this threat [34]. In this context, several studies and proposals that aid with this purpose are shown in Table 1.

Table 1. Summary of current research (2016-2022).


| Reference | Year | Keywords/Topics | Kind of Research |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Review | Proposal | Testing |
| [55] | 2017 | Deep networks, detection |  |  | X |
| [56] | 2017 | Recurrent neural network (RNN), detection |  |  | X |
| [57] | 2018 | Mitigation, detection | X | X |  |
| [58] | 2017 | Ransomware evolution, safety measures | X |  |  |
| [59] | 2018 | Detection, mitigation, SDN, NFVs |  | X |  |
| [60] | 2017 | Crypto-Ransomware, bitcoin, Cyber currency |  | X |  |
| [61] | 2020 | Static analysis, opcode, Machine learning |  |  | X |
| [62] | 2018 | Security, model checking, android |  |  | X |
| [63] | 2018 | Bitcoin, crypto-currency, payment | 1 |  |  |
| [64] | 2018 | Volatile memory forensics memory dumps |  |  | X |
| [65] | 2019 | Deep learning, convolutional neural network, LST(1) |  |  | X |
| [66] | 2018 | Remote Desktop Protocol (RDP), detection |  |  | X |
| [67] | 2018 | Behavioral detection, anomaly | X |  |  |
| [68] | 2018 | Detection, deception systems |  |  | X |
| [69] | 2018 | Real time detection, access control, file operation |  |  | X |
| [70] | 2018 | Encryptor, file protection document editing |  |  | X |
| [71] | 2017 | Cyber threats, security aldit, penetration testing, IoT, privacy |  |  |  |
| [72] | 2021 | Ransomwanepandbox, user-friendly model, survey | X | X |  |
| [73] | 2020 | Ransonware, Detection, Prevention | X | X |  |
| [74] | 2021 | Machine learning, Deep learning, Ransomware, Ransomware analysis, Dynamic analysis; |  | X | X |
| [75] | $2021$ | Untrusion detection systems, detection rate. false alarms |  | X |  |
| [105] | 2022 | Ransomware, Open dataset, Storage access pattern, Machine learning, Hypervisor |  | X | X |
| $(125)$ | 2022 | crypto ransomware, data centric, process centric, event-based detection, early detection, Neural Networks, malware, machine learning-based detection |  |  |  |
| [126] | 2022 | Network function virtualization, enterprise information system, IOT malware detection, adversarial malware, detection malware, visualization techniques, sandboxing |  | X |  |
| [127] | 2022 | enterprise's private cloud, virtual machines, RAM, file system, network feature, feature selection |  |  | X |


| Reference | Year | Keywords/Topics | Kind of Research |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Review | Proposal | Testing |
| [128] | 2022 | ransomware detection, cloud environment, volatile memory features, ransomware binaries and action sequences | X | X |  |
| [129] | 2022 | Ransomware Classification, Feature Selection, Machine Learning, Neural Network, Cybersecurity |  |  |  |
| [130] | 2022 | machine learning, classification, ransomware, random-forest, elbow method |  |  |  |

Table 1 presents a summary of the different phases followed during anjarestigation. These are the review of the state of the art, proposal, and testing. It also shows each paper's keywords and central topics to facilitate future research. Fon instance, a ransomware taxonomy and its success factors are presented in [34], [671 This state of the art is focused on ransomware counteraction from the prevention appread. and detection concept. It also highlights the research direction in this field and its mpact [71]. Some authors show ransomware evolution, the most common infection, and payment methods [57], [58] They also present the target users, safety measurs and the market model as a business. For instance, a ransomware economic analysisis carried out in [35], [36] . In both approaches, the economic impact of ransomware reported. They also provide an analysis of the payment strategies, such as bitcoins. and how they contribute to ransomware proliferation. We applied ransomware detection and prevention methods in our work, such as sandbox analysis and machine eatring recognition. These kinds of approaches are detailed in [72], [73], [74], [75], x054 [125], [126], [127], [128], [129], [130]. The principal idea is to use the named methods to obtain a pattern that allows determining if an artifact is ransomware using experimentation that was carried out in different phases.
specifically NIST SP 800, is given in [54]. This study reviews the current backup approaches fo provide a guide to address ransomware attacks, according to NIST SP 800 security management. On the other side, there are proposals focused on ransomware in Android devices [14] or the loT area [37]. For example, [39] propose a model for analyzing incoming TCP/IP traffic (header) using a command and control server (C\&C) with ransomware
blacklists. It is important to note that the analysis of ransomware threats in Android or IoT devices is out of the scope of this article.

One of the most critical challenges is to provide enhanced mechanisms to predict ransomware attacks before they happen and then apply countermeasures. On the one hand, several articles show novel detection and prediction methods [34], [38], [39]. On the other hand, some prevention mechanisms are presented to establish principles and suggestions to avoid a ransomware attack or loss of information [46], [47], [52], [54] [52] a key vault is proposed to protect and store the session keys. Furthermore, some broosals allow the mitigation of ransomware attacks, such as the deployment of sensors and actuators [59]. It considers the self-organized concept to provide a smart ealibration and management of responses. It also contemplates the situational awareness concept of knowing the real situation of the protected environment.

It is important to highlight that big companies and organizations like the European Commission are pushing research in information secunty through funded projects such as RAMSES [76] or CYBECO [77]. On the one bang Supporting Cyber insurance from a Behavioral Choice Perspective (CYBECO) develops new tools and algorithms to build more secure communication and network systems. 14 takes into account the behavior not only of cyber attackers but also the owners ond devices or infrastructures. On the other hand, an Internet Forensic platform for tracking the money flow of financially motivated malware (RAMSES) facilitates digital forensc research to identify internet attackers or scams. For this purpose, the RAMSESProject correlates and analyzes data gathered from the Internet, particularly malware attacks such as banking trojans or ransomware. As a result of this preliminary analysisdifferent investigations introduce concepts like pattern recognition or prediction techniques to facilitate preventive, reactive, and proactive responses to ransomware attacks.

One orthe main challenges of information security is to know what happens with the devices connected in a system and their communications, and more importantly, how to prevent ahd mitigate possible threats. All of these issues can be covered using a Ransomware Situational Model. In this context, several parameters are considered in the current research, such as file system operations, entropy, registry keys, checksum values, file hashes, disk usage, and open connections. Table 2 shows a summary of different parameters that were studied and evaluated in current research [13]. It also includes the tools used not only to deploy a secure environment for testing purposes but also the
programs or approaches that facilitate the gathering, correlation, and analysis of the information.

The analysis presented in Table 2 has revealed that the Cuckoo [78] sandbox is the preferred tool for testing and evaluation. Cuckoo allows the deployment of a secure environment for testing with different kinds of malware. Every action carried out by the malware is stored (logs and reports) when an attack is simulated. One of the mall advantages of Cuckoo is that it works in an emulated environment which is safe for the network. It is worth mentioning that ransomware samples can be obtained in uirefotal, VirusShare, or some authors generate or emulate their own ransomware [

### 3.2. Most used Features

In essence, to detect a ransomware attack, most of theathors take into account the following features [13]:

Content similarity and entropy: for determining how similar the data is. Entropy is based on the degree of randomness of the bytes in Typical file types like HTML or doc have a lower entropy value than binary files (exe, dll). Encryption typically produces a high entropy. Therefore, if the file has been changed and is too different compared to the expected average entropy, it can be considered a potential threat. It is important to note that high entropy is not a condusive parameter to predict ransomware attacks because other normal processes bompression imply a high entropy value. Furthermore, newer versions of ransomwareseduce entropy; consequently, a lower value does not guarantee a possible infection*EWH can be used as a part of an attack vector to predict ransomware threats.


Monitoring C\&C Communications: In ransomware attacks, a C\&C server propagates insrugtions to infect or take control of devices called bots. In this context, monitoring Chusual or continuous communications with specific internet sites will be done. For this purpose, researchers are using innovative technologies such as SDN to block communication with the C\&C server when it is happening. For instance, in [79] a system to monitor suspicious network traffic is proposed. It blocks infected devices, in a real-time manner, through rules applied by the SDN controller.

Moreover, concepts like Network Function Virtualization (NFV) mitigate this problem by deploying specialized network functions like Deep Packet Inspectors (DDI) or honeypots. Besides, Domain generation algorithms (DGA) generate a set of domain names used by the C\&C server and leave a trace in network traffic [80]. It is important to note that some ransomware samples do not need an internet connection to encrypt files.

File system activity: Ransomware inevitably uses function calls (e.g., I/O Requests) to execute malicious operations in the OS filesystem. The system under attack can expibit an abnormal file system activity since many equal file system access can be requested. The main suspicious activities related to the file system can include changes in Master File Table (MTF) and I/O Request Packets (IRP) [81]. The MTF can be encrypted duriog ransomware attack, and the Master Boot Record (MBR) is overwritten. Thus, monitoring these elements is an effective strategy to detect ransomware.

Monitoring registry values: It has been observed that seypralregistry values are modified during a ransomware attack. For instance, many ransonmare variants modify the values of HKEY_LOCAL_MACHINE\System\CurrentControlPotlcontrol\N1slComputerName\Active ComputerName and HKEY_LOCAL_MACATNESOFTWARE\MicrosoftWindowsNT CurrentVersion IWinLogon, HKEY_LOCAL MACHINE\SOFTWAREMMicrosoftlWindows \CurrentVersion \Run.

Similarly, the value of HKLMSoftwainelMicrosoft\Cryptography\Defaults\Provider Types Type 001 as the Microsoft Stropg Cyptographic Provider is read [14].

Other variants remove the ©olume shadow copies (Volume Snapshot services VSS files) to avoid using these backyps to recover the system. Finally, ransomware opens a txt instruction file, fitls Quith the image of attacker payment information, and changes the desktop background to the bitmap image. In other words, the HKCU\Control Panel\Desktop\}

Wallpaper value is set to \%CSIDL_DESKTOPDIRECTORY\%\_Locky_recover_instructions .bmal 0 . In the case of encryption ransomware, crypto libraries and registers are used or ace

Privilege Escalation: It is considered one of the most distinctive features of ransomware attacks. Once the malicious software is downloaded to the system, it monitors the environment to check its access capabilities and, if necessary, asks for administrative rights. This access request is externalized as an app authorization button in Android devices or a malicious window requesting authorization in Windows elements (update patch). Once the
attack obtains administrator privileges, it continues the attack by locking the victim device (Windows) or setting a new lock screen PIN (Android) [14].

Monitoring API and DLL calls: The use of APIs is one of the most common ways of software development. A set of procedures, protocols, and tools is provided as logical building blocks. The programmer puts the blocks together according to their particular objective through API requests and API calls. Similarly, the attacker uses the available AP1s for executing malicious activities. Therefore, some characteristics of API calls (e.g, time, type, number, sequence) can be used to model the application behavior. Then, cotassifier can be trained to detect suspicious activities. For example, a suspicious sequence in API Windows uses GetThreadDesktop, CreateDesktopW, and SwitchDeskiop [81]. Even though the attacker could avoid using API calls, using native APIs requires significant work due to a lack of compatibility and available documentation.

Modifications of Master Boot Record (MBR): A group of ransomware attacks is specialized in changing the Master Boot Record, which contains the executable boot code and the partition table. This attack takes advantage of the well-known position of the MBR (first sector of a hard disk) and the startup procedyre. Then the system boot process loads the MBR instructions in memory and transfers them to the control system at boot time. In this context, the malicious software modifies the boot code with a bogus MBR that blocks the standard boot procedure and displays a message requesting a ransom.

Monitoring specific file type, file path, or directories: It includes monitoring file modifications to find an unlsual increase of particular extensions, such as .locky. It also oversees the Volumen Shadow Copy service (VSC) to avoid that shadow copies of the systems can be erased. Moreover, it is crucial to monitor URLs and web pages.

Table 2. Summary of evaluated parameters and tools.

|  | Year <br> 2016 | Evaluated Parameters | Tools/Datasets |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  | API invocations, registry keys, file directory | VirusShare, sandbox, <br> VirusTotal, Matlab | Cuckoo |
|  |  | Operations, and dropped files. |  |  |
| $\cdots$ [14] | 2016 | Filesystem and registry in Windows; checking the | PEiD, PEView Cuckoo, | tool, |
|  |  | MD5 hash values from Virus, file system and register activity, network communications | Anubis |  |


| Reference | Year | Evaluated Parameters | Tools/Datasets |
| :---: | :---: | :---: | :---: |
| [38] | 2016 | Honeypot folder monitored with an FSRM File Screen | EventSentry, FSRM |
| [48] | 2016 | The file path, time attributes, filesystem I/O activity | Cuckoo, OpenSSL, <br> VirusTotal |
| [37] | 2017 | Listing of the file path and dropped file, ransom note, network activity, analyzing application payload | Cuckoo, Wireshark, tracewrangle3, Dionaea Honeypot |
| [39] | 2017 | C\&C communication, public key, the connection established between victims and the C\&C server. | Framework Proposal c |
| [42] | 2017 | Hard disk reading and writing, the encryption and deletion of files, crypto APIs. Three types of features: API functions, behavioral expression (count IP address, ports, etc.) and memory feature. | Guck00 Sandbox, Volatility |
| [49] | 2017 | API calls (GetModule FlleNameA, NtCreateSection, NtCreateFile, NtMapViewQ Sedtion, NtWriteFile) | API Monitor tool, Weka |
| [50] | 2017 | File system, registry, process activity, entropy, API functions (ReadFie, QueryInformation), Master File Tables, system Service Descriptor Table | Cuckoo, VirusTotal, Process <br> Monitor |
| [51] | 2017 | API calls, pegistry values | Cuckoo Sandbox |
| [52] | 2018 | Grybtorfunction Hooking, CryptoAPI, File <br> regovery, SHA1 functions | Cuckoo sandbox, Raddar, VirusTotal |
| [55] | $2048$ | 121 API call functions (NtEnumerateValueKey, <br> NtOpenSection, closesocket, <br> CryptDecodeObjectEx, GetFileAttributesW) | Cuckoo sandbox, <br> TensorFlow, Open Malware, VirusTotal |
| $[56]$ | 2017 | API call sequences (NtOpenFile, RegOpenKeyExA, ioctlsocket, NtResumeThread, etc) | Cuckoo sandbox, VirusTotal |
| [40] | 2018 | Network features (Protocol, source, and destination address, ports, packets, duration) | Weka, Kali Linux |
| [41] | 2018 | API calls (CopyFile, CreateDirectory), | Windows Power Shell, bash |
|  |  | InternetOpen, <br> CryptoDeriveKey, SetFileAttributes, | scripts, ProcMon |



### 3.3. Dataset Repositories for Benign and Ransomware Samples

Many ransomware studies use samples from VirusShare ${ }^{9}$, theZoo ${ }^{10}$, and hybridanalysis.com. They form repositories with different ratios between the number of benign and ransomware artifacts. Some repositories include general malware artifacts.

Table 3 presents a summary of ransomware repositories published from 2020 to 2022, with their respective number of samples [86].

Table 3. Ransomware datasets (2020-2022)


[^7]


| Entropy of File Writes |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| [32] | Selects key features using Multi-Objective Grey Wolf Optimization (MOGWO) and Binary Cuckoo Search (BCS) algorithms | $\begin{gathered} \text { Yes / NB, RF, and } \\ \text { SMO } \end{gathered}$ | 582 ransomware, and 942 goodware | No | Windows | Accuracy <br> NB: 79.3\% <br> RF: 82.67, <br> SMO: 82\% |
| [79] | C\&C communications | No | Database of malicious URLs | No |  | Time odsrup the comection: |
| [81] | Master File Table (MTF) and I/O Request Packets (IRP) | No | Logs with 2000 user activity and 2000 ransomware activity | No | men | Accuracy 97.4\% |
| [105] | I/O operation, LBA, and Entropy | Yes / RF, SVM, KNN, CNN | 7 ransomware families |  | Windows 7, Windows Server 2008 | $\begin{gathered} \hline \text { F-measure } \\ \text { from } 0.57 \text { to } \\ 0.99 \end{gathered}$ |
| [89] | Semantic Information from Logs | Yes / Bi-LSTM |  | No | Linux Server, Windows 7 | $\begin{gathered} \text { Accuracy } \\ 96.5 \%-99.7 \% \end{gathered}$ |

Many ransomware studies use samples from sources already mentioned, such as VirusShare ${ }^{11}$, theZoo ${ }^{12}$, VirusTota Anubis, and hybridanalysis.com. They form repositories with different ratios between humber of benign and ransomware artifacts. Some repositories include generatmalware artifacts. Ransomware datasets are found in [87]. These datasets contaiforied quantities of ransomware and goodware samples. Some use these datasets insolated testbed tools. It is necessary to emphasize that these datasets are only a collection of malware and goodware obtained from different sources. Any of them have relevent features extracted from the artifacts. Also, as stated before, these datasets are nor readily accessible.

As far as the author knows, there is no accessible dataset with a robust set of dynamic characteristics, making it challenging to develop detection and prevention solutions for the constantly evolving signature-changing ransomware. A complete dataset of dynamic

[^8]features is needed to be used as a basis for intelligent machine learning with the capability to produce models to detect this threat before it causes damage. For this reason, this research deals with these two issues: the generation of a relevant feature dataset and its use to generate machine learning models to differentiate ransomware from goodware.

On the other hand, when other authors use dynamic features, they only use some attributes, for example, attributes related to the network, API and DLL calls, or file systems. For better classification results that even detect new variants, it is necessary to use a more complete description of the ransomware activities delineated by the presence of all theretevant dynamic features.

The performance of the studies in Table 4 uses several metrics. It varie from an accuracy of $70 \%$ to a maximum of $99.7 \%$; a maximum F-measure of 0.99 ; detegtion rate with values from $90 \%$ to $98.25 \%$; one paper presents a ROC of 0.995 ; and another shows a response time of 100 ns to disrupt the connection for C\&C communipation before the encryption is made.

### 3.4. Comparison with Previous Research

The experiments carried out by other athors cannot be reproduced because we do not have enough description of the endironment, the datasets, or the specific dynamic parameters with which they work. Other papers only state the number of ransomware and goodware samples used, their sources, such as VirusTotal or VirusShare, and a not enough detailed description of the dymamic parameters applied. Therefore, the information in Table 4 helps compare the nethods and results of other studies with the ones in our research. Our results are condable to or better than those reported in other studies with an almost perfect 10 -foldoross-validation accuracy using random forest and gradient boosted trees.

It is important to state that the authors of the present paper initially conducted experiments withpartial sets of relevant features in the initial stages of the work. For instance, the esearchers used a partial set of relevant features over the training dataset. They obtained results similar to the ones obtained with the complete set of 50 attributes, as seen in Table 21. The characteristics used correspond to procmemory: file_created; behavior (processes and apistarts): regkey_read, dll_loaded; and network: udp, command_line, domain, tcp. With these parameters, the accuracy results for training are good and go from 63.18\% to $99.73 \%$. However, using this partial set of parameters, these algorithms have a significantly
lower performance in testing with variants not present in the training set, with a higher accuracy at a value of 54\% for gradient boosted trees algorithms.

Therefore, the conclusion is that it is necessary to use the 50 chosen attributes that the researchers include in the feature dataset to ensure excellent performance in detecting ransomware variants not present in the training set. This is an essential differentiation of our work, the ability to distinguish new variants due to the combination of the generation or an input vector composed of a complete set of relevant features and the use of machine learning algorithms fed with these attributes.

## 4. MATERIALS AND METHODS

Our research conducts dynamic analysis using a sandbox (cuckoo). Next, we present some definitions related to this tool.

### 4.1. Cuckoo Sandbox

A sandbox is an isolated environment that allows the malware to be executed by implementing specific security mechanisms to guarantee the environment's integrity P00]. A sandbox allows collecting information about the behavior of the artifact execyteetyithin it. This information is later sent back to the environment where the sandbox is to analyze the recorded behavior [107]. The implementation of a sandbox varies depending on what you want to monitor [106]; however, a sandbox based on virtual machines's commonly used [107].

A virtual machine can be perceived as a computer embedded within another computer. In itself, you have a host operating system that can host one br more guest operating systems so that the guest system cannot directly affectredtegrity of the host system. Multiple software solutions achieve this virtualizationorede, such as VMWare Player, Virtualbox, and Microsoft Hyper-V. In addition, this of program allows you to create snapshots which are an image of a specific vir(4a) machine at a particular time [10]. With these snapshots, the state of a virtual machine can be restored once an artifact's execution and dynamic analysis process has firshed [107] .For dynamic malware analysis, it is necessary to have a base snapshotobeable to reverse all the negative effects that malicious software has caused on a virtualmachine. Next, the flow of the analysis of a software artifact with the use of a sandbox is described [107].

1. The hostsystem searches for a free sandbox in case there is more than one available.
2. The host uses the base snapshot to reset the selected sandbox to its initial state and stats.
3. The host establishes a communication channel with the sandbox to monitor and exchange information.
4. The artifact is transferred to the sandbox by the host system and executed.
5. The host uses multiple tools to monitor and record any activity or change within the sandbox at the network level, file system, and operating system, among others.
6. The host proceeds to save all the information collected from the execution of the artifact in the sandbox into one or multiple files for later review.

For this analysis process to be successful, the sandbox must be as similar as possible to a standard user's computer. Otherwise, the artifact may detect that it is being analyzed and may not run [107].

### 4.2. Feature Extraction Tool

Sampling artifacts (Goodware and Ransomware) and running tests on the Cuckoo Sadibox system allowed the creation of a folder containing reports of the different analyses. Figure 8 shows the general structure of the JSON reports generated in the cuckoosandbox [108].

A report has a tree-based structure. An application to select features the different levels was developed. For example, the features marked with yellow were chosen in the first stage. The first level contains several categories such as 'Info, 'procmemory.' To begin the extraction process, the application visualizes the type of dalas stored in each category. The JSON Cuckoo Sandbox reports are recursively loaded smce there were nested directories, and the program looks up every json file contained a given directory.


Figure 8. General structure of the JSON reports

Figure 9 presents the GUI of the extraction tool used to generate the input vector for the machine learning algorithms, with the final 50 features:

Select a directory button will make a dialog box appear so that we can select the directory where our JSON reports reside.

Family and Artifact checkbox: This option allows us to obtain the 'Family' and 'Artifact columns in our dataset. We must have a specific directory hierarchy to do this.

Select Features checkbox trees: A series of checkboxes we can use to define which features we want to extract from the JSON reports.

Extraction Method button group: To select the extraction method touse)


Figure 9. GUI components of the feature extraction application.
For instance, the 'network' category contains features like 'hosts' and 'dns.' 'dns' includes the 'request' feature. The program extracts all data collected in these features and writes
the data contained in a list of any primitive data type or a list of dictionaries to a CSV extension file (Figure 10). This file is the feature vector inputs in the machine learning algorithms to generate models to detect locker ransomware, encryptor ransomware, or goodware. Annex A contains more information about this application. Annex B presents examples of its use.



### 4.4. Phases of Experimentation

In this research, we conduct experimentation in three different phases as part of the quantitative - experimental research. Table 5 describes these different stages. Phase previous allowed generating learning models with a somewhat unrealistic prediction value, reaching $100 \%$ accuracy because it was a one-class classification that did not include goodware; this phase used a dataset generated only with ransomware artifacts and seven features.

Table 5. Description of the experimental phases.
$\left.\begin{array}{ccccccc}\hline \text { Phases } & \text { Ransomware } & \text { Goodware } & \text { Features } & \begin{array}{c}\text { Dataset } \\ \text { (rows) }\end{array} & \begin{array}{c}\text { Dataset } \\ \text { (columns) }\end{array} & \begin{array}{c}\text { \# } \\ \text { Sandboxing } \\ \text { experiments }\end{array} \\ \hline \begin{array}{c}\text { Phase } \\ \text { previous }(0)\end{array} & 5 & - & 8 & 6.783 & 10 & 100 \\ \hline \begin{array}{c}\text { Phase initial } \\ (1)\end{array} & 10 & 10 & 8 & 10 & 380 \\ \hline \begin{array}{c}\text { Phase } \\ \text { analysis }(2)\end{array} & 10 & 10 & \begin{array}{c}\text { (group of } \\ \text { features }\end{array} & 62.989 & 16 & 380 \\ \hline \begin{array}{c}\text { Phase final } \\ (3)\end{array} & 20 & 20 & 50\end{array}\right)$

Table 6 describes the characterisfics of the objects that could be selected as features for the input vector that will be fed to the classification algorithm. A detailed description of these features can be found in Anex $C$. It was noticed that these predictive models would not be valid because the datasetwas not balanced, and there was a bias in the classification of the only one majority class. However, this was a good first approximation for generating a ransomware derection dataset.

Table 6. Feature description

| Object | Description | Feature | Explanation | Reason for Choosing the Feature |
| :---: | :---: | :---: | :---: | :---: |
| PROCMEMORY | It allows the creation of memory dumps for each analyzed process (before they finish or before the analysis ends). | File | File created as a memory dump | The feature is chosen because this information allows memory forensics monitoring file modifications to find an unusual increase in particular extensions. |
|  |  | URLs | URLs generated during the execution of memory processes | The feature is chosen because it stores a list of URLs that can be modeled as suspicious. |
|  |  | PID | Process identifier | The feature is chosen because it identifies the generated file (file). |
|  |  | name | Name of the process in memory | The feature is chosen because it identifies the name of a possible suspicious proess. |
|  |  | types | Artifact type | The feature is chosen because it jelentifies the type of artifact. |
|  |  | URLs | URLs used by the The feature is chosen because it process in dentifies URLs used in memory by memory the process. |  |
|  |  | path | Memory process storage directory | The feature is chosen because it identifies the directory. |
| EXTRACTED | It contains information about scripts executed by | info <br> progra | Information of the scrip in question <br> Type of program executing the script | The feature is chosen because it identifies information about scripts that could be used during attacks. |
|  | an artifact during artifact analysis. |  |  | The feature is chosen because it identifies the program that executes possible malicious scripts. |
| NETWORK | Includes information on the network infrastructure used during the analyses |  | DNS servers involved in the analysis | The feature is chosen due to communication with external domain servers. DNS sub-characteristics (request). |
|  |  | mitm | Network analysis to verify the type of attacks man-in-the-middle | The feature is chosen because it identifies attacks man-in-the-middle where a perpetrator is positioned in an exchange between a user and an application. |
|  |  | dead_hosts | Hosts down during data transmission | The feature is chosen because it identifies hosts down, which could be one of the effects of ransomware. |
|  |  | udp | network analysis of the udp protocol | The feature is chosen due to the use of communication via UDP protocol. It corresponds to the udp port number that ransomware could open. |
|  |  | tcp | network analysis of the tcp protocol | The feature is chosen due to the use of communication via TCP protocol. It corresponds to the tcp port number that ransomware could open. |


|  | Object | Description | Feature |
| :--- | :--- | :--- | :--- |



Annex C describes in detail the main objects such as info, procmemory, target, extracted, buffer, network, signatures, static, dropped, behavior, debug, and their respective features, which are present in a .json file. There is a total of 326 features, of which a sweep of all of them was made, reviewing their behavior, what they represented and their main occurrence in the JSON file. The main features that were selected for their Ransomware behavior in the previous, initial and analysis phases are highlighted in yellow. For the final phase, the features highlighted in light blue and purple were selected, giving a total of 64 features selected with an engineering procedure. After which, an automatic feature selection fehod was used, which is the Mutual Information Matrix and it can be seen which features have a high correlation with each other and these features that are more correlateo are the ones that can be removed for selection. So, using this criterion we remoyed 14 features and worked with the final 50 features for modeling, since they have to dowith the behavior of ransomware and have relevance because they are not redundaph since they are not related to others.

## Phases Initial and Analysis

In phase one, it was considered the incorporation of more ransomware artifacts and, at the same time, the use of goodware to balancethedataset. We used the same seven features to obtain new predictive models, with the applied algorithms observed that the models did not exceed $85 \%$ accuracy.

During experimentation, Phase analysis was developed to extend the dataset towards accuracy improvement, Hed the same amount of Ransomware and goodware artifacts, and it had six more features depending on the analysis of the MITRE ATT\&CK matrix.

It should be emphasized that in the analysis of the .json files, a set of features was chosen in two leve(s, starting with the superior one in the .json files. From the first stage analysis, the conclusion is that the regkey_read feature most affects the system due to its density in the json file's ransomware logs.

The same criteria were chosen, and the UDP and file_created characteristics were selected. During ransomware communication to the compromised system to identify the source and destination IP and source and destination ports, it was noted that UDP helps. The file_created feature supports identifying files created by ransomware during the infection process.

With the described background, the machine learning algorithms generated the models using three characteristics grouped into one. They used five combinations to input to the classification algorithms to achieve detection and prediction of the ransomware and goodware artifacts. Table 7 describes the objects taken from the "report.json" file obtained from Cuckoo Sandbox and the description and importance of each parameter.

The file .json consists of 15 objects, and in each item, there are features that, in turn, contaln other nested data. The objects analyzed are three: proc memory, network, and behovior. We extract the characteristics of interest from these files using a developed application that allows us to obtain the nested values inside the files according to feature selection criteria. This application is introduced in section 4.2 and explained in detail in Anfe A and B.

The methodological approach applied mainly for phases initial and analysis is explained below to describe the dataset generation.

Table 7. Description of dataset column (features phase initial and analysis).

| Identifier | Descris | Phase |
| :---: | :---: | :---: |
| ARTIFACT | Identifiers associated with ransomw re samples, for example, 1 for 7-Zip | Initial and analysis |
| FAMILY | Identifiers associated with the type of ransomware or goodware, i.e., locker or encryptor. E for encrypton, Epara locker, and G for goodware. | Initial and analysis |
| REGWRITE | An identifier associated with written log keys. It has got two zeros ahead. Example: 00100 | Initial and analysis |
| REGOPEN | An identifier reared to open registry keys. It has got three zeros ahead. Example: 000100 | Initial and analysis |
| REGREAD | An identifier associated with reading log keys. It has got four zeros ahead. Exampe 0000100 | Initial and analysis |
| PROC | Identifier associated with tit set formed by pid, process_name, and ppid. It has got a zero in front. Example: 0100 | Initial and analysis |
| PMFILES | Identifier associated with generated memory dump files. It takes into account PID and file as a set. It has five zeros in front. Example: 00000100 | Initial and analysis |
| MUR | Identifier associated with URLs generated in memory. It has got six zeros ahead. Example 000000100 | Initial and analysis |
| NETHOSTS | Identifier associated with the host involved. It has got seven zeros ahead. Example: 0000000100 | Initial and analysis |
| NETREQUESTS | Identifier associated with domains to which requests are made. It has got eight zeros ahead. Example 00000000100 | Initial and analysis |
| FILECREATED | Identifier associated with different files created (tmp, ini, bat, among other types) with which it performs the infection and propagation. It has nine zeros ahead. Example: 000000000100 | Analysis |


| Identifier | Description | Phase |
| :---: | :---: | :---: |
| DLLLOADED | Identifier associated with dlls loaded by the device. It has ten zeros ahead. Example: 0000000000100 | Analysis |
| COMMANDLINE | Identifier associated with commands that could execute the artifact (Power Shell, CMD). It has 11 zeros ahead. Example: 00000000000100 | Analysis |
| DOMAIN | Identifier associated with domains and IP addresses with which the device communicates. It has 12 zeros ahead. Example: 000000000000100 | Analysis |
| TCP | Identifier associated with the tcp protocol used by the device. It has 13 zeros ahead. Example: 0000000000000100 | Analys |
| UDP | Identifier associated with the udp protocol used by the device. It has 14 zeros ahead. Example: 00000000000000100 |  |

The features are chosen to obtain the best classification performancer we use feature engineering to extract features that provide enough information aboutthe goodware and the ransomware. Characteristics with redundant information are not considered, and features that appear not to influence the results are not consideced.

For Phase initial, it was considered the "DNS" features fthe "network" object that contains sub-characteristics. "Request" was considered bepcause tt allows viewing domain names during a system's infection. In the case of the object "behavior," the characteristics "processes" and "summary" also contain s(16-characteristics. The feature "Processes" includes "pid" (represents the processidentifier), "process_name" (represents the process name), and "ppid" (represents the parent process identifier). The "summary" feature, "regkey_opened" (open registy keys), "regkey_read" (read registry keys) and "regkey_written" (written registry keys) were also considered.

On the other hand, in Phalyse analys, it was added the "domain," "tcp," and "udp" features of the "network" object, which identify communications in the network. Additionally, the subcharacteristics_mainly involved in the behavior of ransomware "file_created," "dll_loaded," and "commapd line" were chosen.

With these considerations, 380 of the total experiments generated the corresponding json files to obtain the final dataset. The mentioned features emulate the different ransomware artifacts' behavior in an isolated and controlled testing environment, which is useful for constructing the dataset. A set of identifiers for the dataset are described in Table 8. Each identifier can, in turn, identify a characteristic or set of previously selected parameters. It is necessary to clarify that the relationship in the dataset between the artifact (ransomware sample) and the different parameters was obtained from our analysis.

## Phase Final - Selected Features

With the background of phases from previous to analysis, a third phase was developed in which several datasets were generated (Phase final). To generate the dataset, 2000 experiments were performed with 20 ransomware samples and 20 Goodware samples. Characteristics were selected if they were affected during the infection process. Other characteristics were also selected that affected the infection process. These characteristics are reflected in Table 7. The identifiers are assigned depending on the number of times that features have been counted, that is, integer values starting with 0 when not there are records and from 1 onwards when there are records.

Table 8. Description of the dataset features for Phase fina

| Identifier | Description | Phase |
| :---: | :---: | :---: |
| family | Identifiers associated with the type of ransomware orgoodware, locker or encryptor. E for encryptor, L for locker, and G for goodware. | Final |
| proc_pid | Identifier associated with the process idenfifier. Integer values are assigned starting at 0 if no record exists | Final |
| file | Identifier associated with the file's hame created as a memory dump of the analyzed artifact. Integer yalues are assigned starting at 0 if no record exists | Final |
| urls | Identifier associated with URLs found during the core dump process. Integer values are assigned starting at 0 if no record exists | Final |
| type | Identifier associated with the artifact type. Integer values are assigned starting at 0 itno record exists | Final |
| name | Identifier associated with the name of the process in memory. Integer values ane assigned starting at 0 if no record exists | Final |
| ext_urls | dentifier associated with URLs used by the process in memory. Integer lues are assigned starting at 0 if no record exists | Final |
| path | Identifier associated with the storage directory of the memory process. Integer values are assigned starting at 0 if no record exists | Final |
|  | Identifier associated with the type of program that executes the script. Integer values are assigned starting at 0 if no record exists | Final |
|  | Identifier associated with the Information of the script that executes a program. Integer values are assigned starting at 0 if no record exists | Final |
| families | Identifier associated with a list of malware family names. Integer values are assigned starting at 0 if no record exists | Final |
| description | Identifier associated with the signature description. Integer values are assigned starting at 0 if no record exists | Final |
| sign_name | Identifier associated with the name of the firm. Integer values are assigned starting at 0 if no record exists | Final |



| Identifier | Description | Phase |
| :---: | :---: | :---: |
| process_path | Identifier associated with the directory where the process is stored on the victim system. Integer values are assigned starting at 0 if no record exists | Final |
| tree_command_line | Identifier associated with commands executed during the analysis. Integer values are assigned starting at 0 if no record exists | Final |
| children | Identifier associated with processes initialized by the artifact. Integer values are assigned starting at 0 if no record exists | Final |
| tree_process_name | Identifier associated with the name of the child process. Integer values are assigned starting at 0 if no record exists | Fin |
| command_line | Identifier associated with commands executed during the analysis. Integer values are assigned starting at 0 if no record exists | nal |
| regkey_read | Identifier associated with registry keys read during the scan. Infeder values are assigned starting at 0 if no record exists | Final |
| directory_enumerated | Identifier associated with directories listed by the artifact (Integer values are assigned starting at 0 if no record exists | Final |
| regkey_opened | Identifier associated with registry keys opened difing the scan. Integer values are assigned starting at 0 if no record | Final |
| file_created | Identifier associated with files created by he artifact. Integer values are assigned starting at 0 if no record exists | Final |
| wmi_query | Identifier associated with Windows Administration instrumentation queries. Integer values are assigned starting at 0 if no record exists | Final |
| dll_loaded | Identifier associated with OL Moraries used by the artifact. Integer values are assigned starting ato no record exists | Final |
| regkey_written | Identifier associated with registry keys written by the artifact. Integer values are assigned starting at 0 if no record exists | Final |
| file_read | Identifier asseciated with files read during the scan. Integer values are assigned starting at 0 if no record exists | Final |
| apistats | Identifier associated with the accounting of each API call made during the analysis. Integer values are assigned starting at 0 if no record exists | Final |
| errors | ddentifier associated with errors logged during analysis. Integer values are assigned starting at 0 if no record exists | Final |
| action | Identifier associated with actions recorded during the analysis. Integer values are assigned starting at 0 if no record exists | Final |
| $\log$ | Identifier associated with various information about the performed analysis. Integer values are assigned starting at 0 if no record exists | Final |

A tool created to select the characteristics described in the previous table was used in making the datasets, as seen in section 4.2. When choosing the features, a total of 12 were created. Table 9 shows the number of characteristics of each dataset and some observations regarding each one.

Table 9. Datasets description

| Dataset | Features | Observation |
| :---: | :---: | :---: |
| DATASET 1 <br> 6 features | udp, domains, file_created, dll_loaded, command_line, regkey_read | The reason for selecting this dataset's characteristics is that with them, the best results were obtained in the models in phases initial and analysis. |
| DATASET 2 <br> 7 features | udp, domains, file_created, dil_loaded, command_line, regkey_read, api | The api feature is added due to its density within the report.json files |
| DATASET 3 <br> 8 features | udp, domains, file_created, dil_loaded, command_line, regkey_read, api, URLs, proc | The pid, process_name, and ppid (proc) features are added t understand the behavior of the processes running during the ransomware infection. With these characteristics, the id of the processes and their name are identified. Identifier associated with URLs found during the core dump process. Integervalues are assigned starting at 0 if no record exists |
| DATASET 4 <br> 11 features | udp, domains, file_created, dll_loaded, command_line, regkey_read, api, urls, proc, tcp, hosts, request | Se agregan las características tcp, hosts request con el propósito de identificar puertos de comernicación por tcp, hosts involucrados y respuestas dadas âranale la comunicación en la red |
| DATASET 5 <br> 12 features | udp, domains, file_created, dll_loaded, command_line, regkey_read, api, URLs, proc, tcp, hosts, request, children | The children feature is addedto see the processes within the process tree |
| DATASET 6 <br> 13 features | udp, domains, file_created, dil_loaded, command_line, regkey_read, api, URLs, proc, tcp, hosts, request, children, entropy | The entropy feature yas added due to its contribution to entropy |
| DATASET 7 <br> 14 features | udp, tcp, hosts, domains, request, proc, file_created, dilloaded, regkey_opened command_line, regkey read, regkey_written | features were chosen from Phase analysis- Initial taset Experimentation with Rapid Minder |
| DATASET 8 <br> 15 features | URLs, udp, tcp, hostof domains, request, api, dll, entropy, proc, children file created, dillloaded_command_line, regkey_read | The URLs and dill features were added due to their density within the json file and also because, in previous analyzes of the models, they contributed considerably |
| DATASET 9 <br> 16 features | URLs, udp, tcp, hosts, demains, request, api, dll, entropy, proc, children, file_created, dll_loaded, command_line, regkey_read | Added file feature due to a previous analysis of models |
| $\text { DATASET } 10$ <br> 1 reatures | file, URLs, udp, tcp, hosts, domains, request, api, dll, entropy, proc, children, file_created, dll_loaded, command_line, regkey_read,regkey_written | Added regkey_written feature due to its density within the json file and also because previous analyzes on models added significantly |
| DATASET 11 <br> 25 features | file, URLs, name, program, positives, udp, tcp, hosts, domains, request, sign_name, api, dll, filetype, entropy, errors, apistats, proc, file_created, dll_loaded, command_line, regkey_read,regkey_written | Added name program positives sign_name filetype errors apistats file_read features to complement features of each main object |


| Dataset | Features | Observation |
| :--- | :--- | :--- |
| DATASET 12 | All characteristics | All the characteristics were selected to know how they affect <br> the performance of the models. SeeTable 7. |
| 50 features |  |  |

### 4.5. Test Setting

It was considered a test scenario in an isolated environment, allowing essential information to obtain. Then, our feature extraction tool filtered the attributes required for the datasel conformation. The deployment was based on a safe environment using the cuckogsadelbox tool [109] in the Cybersecurity Laboratory (Advanced Data Analytics).

## Phases Previous, Initial and Analysis

The network topology used to generate the dataset in Phases Previous, Initial and Analysis is presented in Figure 11. This experimentation was carried.oulon 2 victim machines and 14 features were obtained for an initial analysis of ransommare behavior.


Figure 11. Test environment network topology for Phases Previous to Analysis

For phases initial and analysis, the following ransomware samples were considered: CryptoLocker, CryptoWall, and PetrWrap. Petya, WannaCry, Cerber, Locky, Radamant, Satana, and TeslaCrypt ${ }^{13}$. The goodware samples were: Windows 7, Winzip, Acrobat Reader, Chrome, Explorer, DIIHost, Firefox, Services, and Svchost ${ }^{14}$.

As part of the experiments, the report data was obtained based on Cuckoo logs (*.json, *.pcap, among others). This data generates csv files to proceed with the analysis. A totat of 380 experiments are carried out, considering 20 analyses for each device. Tencscans were run for the victim using machine 1 with Windows XP, and similarly for the victim consuming the machine with Windows 7 (ten scans). Experiments on this work were conducted on the FIS-EPN Cybersecurity network, protected by a firemall and access control and service control rules. After the attack runs, the report.htha and report.json files are obtained. The report.html contains summary information ane the file report.json considered the following objects: proc memory, network, and bebávior. As seen in Table 9, we chose additional features to analyze each selected obect.

In summary, for Phase initial and Phase experimenfa, the artifacts are presented in Table 10. There are 24 artifacts in total, as the ransonware applies the same artifact on Windows XP and Windows 7. The phases are dwe en evolution of the systematic work that has been done. Parts of the dataset have beergenerated and tested in classifiers to evaluate their performance. This process has keen performed in several stages to obtain the most relevant features for ransomwaredection.

Table 10. Artifacts for Datasets in Phases Initial and Analysis


[^9]

| ID | Name | SHA1 | MD5 | Family Experiments |  |
| :---: | :---: | :--- | :--- | :---: | :---: |
| 23 | wannacry.exe | 5ff465afaabcbf0150d1a3a <br> b2c2e74f3a4426467 | 84c82835a5d21bbcf <br> 75a61706d8ab549 | E | 20 |
| 24 | WinRAR.EXE | 0d95c17831e9cd4d0d7efb <br> 9efa866437eed186fd | b78d7b5d2fcbe117 <br> 1a3500cc2176f9c9 | G | 20 |
|  |  |  | TOTAL | 380 |  |

Figure 12 shows the characteristics (highlighted in yellow) to generate the Phase initial; dataset and additional features (enclosed in red ellipses) to produce the Phase analysis dataset. It shows a subset of the data obtained from the reports andineludes a list and quantification of the characteristics analyzed. Table 11 lists the selected characteristics for Phases initial (1) and analysis (2), with an observation explainipg the selection criterion.


Figute 12. Features analyzed for the dataset using Cuckoo Sandbox in Phases Previous, Initial and Analysis

Table 11. Selected characteristics Phases Initial and Analysis

| Object | Feature | Criterion |
| :---: | :---: | :---: |
| Behavior | regkey_opened | This feature was taken because of the changes they make in the OS. Phase initial. |
| Behavior | regkey_read | This feature was taken because of the changes they make in the OS. Phase initial. |
| Behavior | regkey_written | This feature was taken because of the changes they make in the OS Phase initial. |
| Behavior | processes | This feature was taken because of the processes running on the OS. Phase initial. |
| Procmemory | files | This feature was taken because of files created by memon poesses. Phase initial. |
| Procmemory | URLs | This feature was taken due to URLs created by memory processes. Phase initial. |
| Network | hosts | This feature was taken due to the communication of hosts involved. Phase initial. |
| Network | request | This feature was taken due to communication to domain servers (requests). Phase initial. |
| Behavior | file_created | This feature was taken because ont file that are created by the artifact in the OS. Phase Analysis. |
| Behavior | dll_loaded | This feature was takentecause of the dlls that load the artifact during its execution. Phase Analysis |
| Behavior | command_line | This feature was taken because of the commands the artifact uses. Phase Analysis. |
| Network | domains | This feature was taken because of the domains involved in communication. Phase Analysis. |
| Network | tcp | This feature was taken due to network analysis of the tcp protocol. Phase Anatysis. |
| Network | udp | This feature was taken due to network analysis of the udp protocol. Phase Analysis. |

This study determined a set of candidate characteristics to elaborate the required dataset from the origina, information obtained and carried out (without processing) data filtering. The features jaken into account come from different objects: procmemory, behavior, and network. Nn turn, these objects contain a set of characteristics and nests of the same socaled sub-characteristics.

The object "procmemory" is characterized by creating logs about modifications in the memory of infected devices and considering features such as memory dump files, URLs, processes executed in memory, and memory regions affected among the most relevant. This object's analysis sets the maximum and minimum number of memory dump files (dmp files) with their process identifiers and the five artifacts used in the experiments.

We determined with this data that the ransomware that most generates dump files is WannaCry. Simultaneously, it was observed that large quantities of URLs were also stored with the same ransomware. The object called "network" characterizes ransomware's behavior concerning communication in the network (requests and protocols involved, servers, domain names, and hosts that interact in communication). Because of this object's analysis, the maximum and minimum number of IPs, domain names, and requests have been made to set them. The attributes considered are hosts (IPs of hosts involved) and claims (domain names of requests).

The "behavior" object characterizes ransomware behavior (triggered processes, library calls, and invoked registry keys, among others). As a result of this objects amalysis, it was set a maximum and a minimum number of affected records and processes executed by the five types of ransomware samples. The attributes considered are open, read, and written processes and registers.

The research gets the most representative average ransomware occurrence with the selected features with ransomware and goodware affacts as shown in Annex D. You can see Figure 13 for the representation of average characteristics for ransomware as obtained in the experiments for Phase analysis thatproduce this data.


WannaCry ransomware affects victim systems in processes that involve registry keys. The lists of the chosen features allow forming the dataset from identifiers of each list. The dataset associates artifacts with procasses, registry keys, memory dump files, URLs stored in memory, and IPs of hosts inylved in communication during ransomware attacks and domain names. The detaits, of each parameter (Phase initial y Phase analysis) and all Annexes are publicly apailable at the following link:
https://drive.googtecom/open?id=1vgOi2jchr a0HrRhK1KOa6 UjuaczMaf.


## Phase Final

Table 12 lists the 40 artifacts used in Phase Final: goodware, encryptor, and locker. In this table are also some observations about the behavior of goodware that could lead to an erroneous detection as malware because they have behaviors similar to Ransomware. The selected Ransomware is highlighted in yellow in Fig. 3. Ransomware evolution timeline.

Table 12. Artifacts used in Phase final

| ID | Artifact | Family | Comments |
| :---: | :---: | :---: | :---: |
| 1 | 7Zip | Goodware | This goodware was selected due to its bebavior related to file encryption. |
| 2 | Task Manager (taskmgr) | Goodware | This goodware was selected due to its access to process and system tasks. |
| 3 | $\begin{aligned} & \text { API WINDOWS } \\ & \text { SECURITY } \\ & \text { CRYPTOGRAPHY (cipher) } \end{aligned}$ | Goodware | This goodware was selected due to its operating system file encryption behavion |
| 4 | API WINDOWS SYSTEM INFORMATION REGISTRY (regedit) | Goodware | This goodware wes selected due to its interactions with the registry kess. |
| 5 | API WINDOWS VOLUME MANAGEMENT (diskpart) | Goodware | This goodware was selected due to its access to disk volumes and partitions. |
| 6 | Bitlocker | Goodware | This goodware was selected due to its ability to encrypt disks and directories. |
| 7 | BitPaymer | Encrypt <br> 0 | BitPaymer allows cybercriminals to carry out a ransomware and data theft attack at the same time as it has a feature to remotely access the victim's files before encrypting them. |
| 8 | Cerber | crypt | This encryption ransomware was selected due to it encrypts only specific files from the infected device. Leaves additional ransom notes, such as an audio file that is addressed aloud to the victim, both on the desktop of the affected computer and inside encrypted folders. |
| 9 | cmd | Goodware | This goodware was selected due to its ability to execute scripts and commands. |
|  | Cryptolocker | Encryptor | This encryption ransomware was selected due to it encrypts only specific files from the infected device. |
|  | Cryptowall | Encryptor | This Ransomware (system blocker) was selected due to it infiltrates the user's operating system through an infected email message or a fraudulent download. |
| 12 | Crysis | Encryptor | Crysis ransomware uses brute force to infect computers. |
| 13 | dllhost | Goodware | This goodware was selected due to its access to dlls during different stages of the software use (execution, installation). |


| ID | Artifact | Family | Comments |
| :---: | :---: | :---: | :---: |
| 14 | Eris | Encryptor | ERIS renames all encrypted files and changes their extensions to ".ERIS" and uses both Salsa20 and RSA1024 encryption. |
| 15 | Windows Remote Desk | Goodware | This goodware was selected due to its control interaction when there are permissions. |
| 16 | GandCrab | Encryptor | GandCrab is a virus for rent for other cybercriminals to spread attacks with it. |
| 17 | gpg | Goodware | This goodware was selected due to the execytion of public and private keys. |
| 18 | IPScan | Goodware | This goodware was selected because tavows scanning IP addresses in several environment |
| 19 | Locky | Encryptor | This ransomware was selected because it is distributed via email or exploit kit with Mirorosoft Word attachment. |
| 20 | Maze | Encryptor | This ransomware threatenstor leak information from encrypted files, if the demanded ransom is not paid. It is designed to attack Windows operating systems. |
| 21 | Microsoft SQL Server Compact | Goodware | This goodyare wes selected due to its use for database management |
| 22 | Nmap | Goodware | This grodware was selected because it allows different scanning parameters such as open ports and IP adaresses, among others. |
| 23 | Petrwrap | Locker | PetrWrap, a variant of Petya that takes into account WannaCry's Eternal Blue exploit |
| 24 | Petya | Locken | This ransomware was selected because overwrites the main boot record of the infected computer |
| 25 | Phobos | Eneryptor | This ransomware encrypts data to demand payment for decryption. During the encryption process, files are renamed according to this pattern: original file name, unique ID assigned to victims, cybercriminals' email address, and the extension ".iso" (not to be confused with the format genuine ISO disc image) |
| 26 | Radapman | Encryptor | The ransomware encrypts data using AES-256 encryption and the file extensions ".RDM" or ".RRK" are appended to infected files. It spreads via spam email attachments, corrupted links, fake advertisements and so on. (RaaS) |
|  | RansomX | Encryptor | This ransomware is used in targeted attacks against government agencies and companies. |
|  | Ryuk | Locker | This ransomware encrypts the data on an infected system, making the data on it inaccessible until a ransom is paid in Bitcoin. It expressly seeks high-profile targets capable of paying large sums, such as large public entities. |


| ID | Artifact | Family | Comments |
| :---: | :---: | :---: | :---: |
| 29 | Satana | Locker | This ransomware encrypts files and prevents from starting Windows (injects the same into TaskHost.exe) and starts data encryption. (RaaS) |
| 30 | services | Goodware | This goodware was selected due to its interaction with operating system services. |
| 31 | Sodinokibi | Encryptor | Sodinokibi ransomware exploits a vulnerability in Oracte WebLogic to gain access to the target machine. inside, the malware attempts to deploy itself with elevated legal user rights to access all files as well as system resources without restrictions. |
| 32 | STOP | Encryptor | This ransomware uses a combination of AES and RSA algorithms to encrypt data and adste.STOP file extension. |
| 33 | svchost | Goodware | This goodware was selected beeause it checks the operating system and is possibly the first victim of malware attacks. |
| 34 | Team Viewer | Goodware | This goodware was selected due to its interaction with remote contro |
| 35 | Teslacrypt | Encryptor | This ransonware is appeared as a threat targeted users to compltergames, now has several versions, and affects many tiles |
| 36 | VNC | Goodware | his goodware was selected due to its interaction with mote control. |
| 37 | WannaCry | Encrypto | WannaCry takes advantage of the vulnerability of the SMB device sharing protocol |
| 38 | WhatsAppWeb | Godware | This goodware was selected due to the use of encryption in sending and receiving messages. |
| 39 | Winrar | Goodware | This goodware was selected due to the use of file and directories encryption. |
| 40 | Wireshark | Goodware | This goodware was selected because it allows the obtention of important information through a network using pcap files. |

In Phase final, 50 features were used, as shown in Figure 14, which shows the GUI of the extaction tool generated in the present work. These characteristics are generated from the CJon file produced in the cuckoo sandbox using the application described in section 4.2 and Annexes A and B. Phase final included Windows 10 as the platform and new threats and goodware, as shown in Table 12.

## Automatic Generation of Dataset for Modeling



Figure 14. Features for Phase final that are automatiody generated.
Figure 15 shows the Phase final test environment networkopology. In this configuration, we have three machines; the first hosts cuckoo, the second CPU processes the models with machine learning, and the third machine is eesponsible for storing logs (big data) and artifacts for testing. Cuckoo communicates with an isolated virtual network for ransomware processing and analysis composed of CPUS five platforms (victims): Windows XP Service Pack3, Windows 7 Ultimate, Windows 7 P ofessional, Windows 10 Enterprise and Windows 10 Professional. In this experimentation, the main 50 features selected for the generation of the 12 Datasets were obtained and consequently the different learning models were obtained.



Figure 15. Final Test environmentnetwork topology used in Phase Final

### 4.6. Balanced Dataset

The first dataset obtained consisted prly of malware generated within the cuckoo sandbox. For balancing data, goodware ecords were included to avoid bias for having an unbalanced dataset with more malwarethan goodware records that could affect the classification when using this data within mathine learning algorithms.

The column named Objects represents the JSON file's main features created by the Cuckoo Sandbox tool after analyzing artifacts (Ransomware or Goodware). The total number of main opjects is 15 , each with nested features. The total number of features in the JSON file is 326 Of these 326 characteristics, some have been chosen in Phases previous, initial and analysis under the criteria explained in Table 11. In Phase final, 50 features are selected (Figure 13) after several experiments with machine learning algorithms applied to diverse combinations of attributes. This process is detailed in Annexes D and E, where the different generated models are listed with their performance when using various combinations of features for supervised machine learning (Annex E) and Neural Networks (Annex F), both include detection times.

### 4.7. Machine Learning Algorithms

In this study, we tested machine learning algorithms for the generation of the models to recognize ransomware, as shown in Table 13. For the generation of the machine learning models, first, we used the RapidMiner tool ${ }^{15}$ and obtained models for the mentioned algorithms as an approximation for evaluating performances. In Phase final, we took (be) algorithms with the best performances and applied the Scikit-learn library and the Python programming language with different parameters until the best results were obtained.

Table 13. Machine learning algorithms


[^10]| ALGORITHM / TECHNICAL | REFERENCES | CHARACTERISTICS |
| :---: | :---: | :---: |
| Logistic Regression | [118], [119] | 1. the nominal attributes are transformed into numerical attributes <br> 2. This algorithm is optimized for conditional probability. |
| Naive Bayes | [119], [120] | This algorithm generates probabilistic models on target variables. It assumes that input features are independent without pairwise correlation, which is not entirely accurate in most cases. This assumption of uncorrelated attributes makes this algorithm "naive". <br> The name Bayes comes from the famous probabilistic theorem on which this algorithm bases the generation of the probabilistic model. |
| Random Forest | $\begin{gathered} \text { [118], [119], } \\ {[121],[122],[123]} \end{gathered}$ | This algorithm is an ensembled method combining tree predictorsso that each tree depends on the values of an independently sampled random vector and has the same distribution for all trees in the torest? <br> It can improve performance compared to independent decision trees. The random forest algorithm uses a collection af deeision trees to vote and predict the input data class. |
| Support Vector Machines | [122], [124] | 1. It is a machine learning mechanismbased on the concept of structural risk minimization of the Statistical Learning Theory <br> 2. Separate data points as much 2s possible <br> 3. It is based on the concepfondecision planes that define decision limits |

## Model Generation with Machine Learning Algofthms

Phases previous through analysis used RabitMiner to generate the machine learning models. In Phase final, we used the Scikit-Learn library and Python programming language to define each algorithm's parameters lexibly. Two particular variables are "estimators" and "versions." The estimator'syafiele contains an array of integers listing the number of trees to consider in each algorithm. This way, a Random Forest model and, a GBRT model with five trees, another madel with ten trees will be trained.

The "versions" vatiale allows assigning an identifier to each pair of models. The value ' 1 ' will correspen the first two models generated by the script, and the value ' 2 ' to the next two. Then, the part that will be used for training and the part that will be used for evaluation is pbtained from the dataset. The "test_size" parameter denotes the percentage of the daraset that will be taken for assessment. Also, the dataset for cross-evaluation is divided T50 ten folds, with $10 \%$ of the dataset for testing and $90 \%$ for training, a process repeated ten times to obtain performance scores that can be averaged. Using the results of the precedent phases, we used the following machine learning algorithms: Random forest, Gradient boosted regression trees, Gaussian Naïve Bayes, and Neural Networks.

## Machine Learning Parameters for Phase Final

The class and parameters described below are used to generate each model for Phase final since, in the other phases, we used a free version of RapidMiner that was useful as a first approximation to the problem. However, with this tool, we did not specify personalized parameters as in Python. In Phase final, we used the algorithms that yielded better performances in the other phases and programmed them in Python. We implemented Random Forest, Gradient Boosted Regression Trees, Neural Networks, and for comparison, kept an algorithm with not that good performance for our problem.Ggussian Naïve Bayes.

Once the models are developed, cross-validation is carried out with atal of 10 splits to validate each model effectively. Once this validation is done, wetain the metrics of Precision, Recall, F1, and the confusion matrix to validate the esults of each model.

## Random Forest Parameters

For the generation of this model, the Pythor sklearn library was used. The RandomForestClassifier class allows us to create models of the type Random Forest. The following parameters were used to gene ate machine learning models with the Random Forest algorithm:

- Estimators (5-100): The number of estimators varies from 5 to 100 . A maximum of one hundred has been defined to avoid overfitting.
- Criterion (gini): Thisfunction was used to measure the efficiency of each tree division since imearsures each node's impurity.
- Maximum eeth (none): A maximum depth was not defined due to the nature of the data setand the available number of records used for model generation.
- Theminimum number of records for node division (2): The default property of the liorary was used since each record contains the necessary information to identify each artifact.

A minimum number of records in leaf nodes (1): This number is the minimum given that it is enough for a record to be labeled as software of a particular type to have the certainty of the prediction.

- A maximum number of features (auto): A maximum number of features to be considered was not defined since they were manually selected for each dataset.
- A maximum number of leaf nodes (none): A maximum number of leaf nodes is not defined due to the nature of the dataset.
- Number of jobs (none): A maximum of 1 job was used for a model generation because there was no large dataset to consider parallel processing.
- Random state (6): This state allows for consistency between all the models generated with all the datasets.
- A maximum number of records (None): Limiting the number of records for a model generation was not desired.


## Gradient Boosted Regression Trees Parameters

Like Random Forest models, sklearn allows us to generate GBR models with the GradientBoostingClassifier class.

- Estimators (5-100): The number of estimators varies mom 5 to 100. A maximum of one hundred has been defined to avoid overfitting.
- Learning Rate (0.1): It was decided to use the default value recommended by the library since it presents favorable results.
- Subsample (1.0): Indicates the number of records each tree will use, so it was decided to use all the records.
- Criterion (Friedman Mean sôyared Error): It was decided to use the mse as the quality criterion for eachrivion within each tree since it is an improved version of the standard Mean 8 quared Error criterion.
- A minimum number of records for node division (2): The default property of the library was 1800 since each record contains the necessary information to identify each artifact.
- A mininem number of records in leaf nodes (1): This number is the minimum given that it is enough for a record to be labeled as software of a specific type to have the certainty of the prediction.
Maximum Depth (none): A maximum depth was not defined due to the nature of the data set and the available number of records used for model generation.
- Random state (6): This state allows for consistency between all the models generated with all the datasets.
- A maximum number of features (auto): A maximum number of features to be considered was not defined since they were manually selected for each dataset.
- A maximum number of leaf nodes (none): A maximum number of leaf nodes is not defined due to the nature of the dataset.
- Tolerance (0.004): This tolerance measures the loss calculated between each estimator. This value was used because it is the one recommended by the library.


## Gaussian Naive Bayes Parameters

Like the previously mentioned models, sklearn allows us to generate GBRT models with the GaussianNB class. Gaussian Naïve Bayes is a probabilistic classification model, as sbown in (7), which assumes that the features are independent. Even when this assumption is invalid, the model works reasonably well in most cases.

$$
\begin{equation*}
P(c \mid x)=\frac{\mathrm{P}(\mathrm{X} \mid \mathrm{c}) * P(c)}{\mathrm{P}(\mathrm{x})} \tag{1}
\end{equation*}
$$

Where:
$\mathrm{P}(\mathrm{c} \mid \mathrm{x})=$ Posterior probability
$\mathrm{P}(\mathrm{x} \mid \mathrm{c})=$ Likelihood
$\mathrm{P}(\mathrm{c})=$ Class prior probability
$P(x)=$ Predictor prior probability
In Phase final, we applied default parameters to give flexibility to the algorithm because if the prior probabilities of the classes are specified, the priors are not adjusted according to the data.

## Neural Networks Parameters

We used the Python programming language and the Tensorflow and Keras library for Nera) Networks to create artificial neural networks. The number of splits to be considered Gon the cross-validation process is defined. The following variable defines the dataset to train and save the models. The third variable is an array containing the metrics to consider when evaluating the generated models and the optimizer used. In this case, the "Adam" optimizer is used with a learning rate of 0.001 to get a good model precision and simultaneously obtain a solution quickly.

Then there is another series of variables also used for the training and evaluating variables where the architectures to be built are defined. The program will perform a permutation of the activation functions, the number of neurons, and the number of layers of each model to be generated.

There is also a function to encode the classes of the dataset. This output layer is necessary for the artificial neural networks to predict the three categories we have in our researen. encryptor ransomware, locker ransomware, and goodware. Next, the models to be generated are built, trained, and validated. A cross-validation process is executed andeach trained model is saved. The parameters to use are:

- Activation functions: Commonly used functions were used to egerate DL models and that were available in the library of tensorflow. These aresigmoid, selu, relu and tanh.
- Number of neurons: The number of neurons rangefrom 25 to 300. Each layer of each network will always have the same number neurons defined for the model. No permutations between quantities of neurns per layer to facilitate the process of generating the Models. The maximum nomer of neurons is 300 to avoid overfitting.
- Number of layers: The models rangevem 1 layer to 4 layers. Increasing the number of layers was also avoided due to ne nature of the dataset.
- Learning Rate: A learning rate of 0.001 was used since it is the recommended by several authors and, afterexperimentation, it was enough to obtain models with good results.
- Epochs: Limited a maximum of 20 epochs for all given models that the loss between epocbs during training did not vary from drastic way.
- Metric.As with ML models, for DL models extracted Precision, Accuracy and Re For the accuracy of the stage of training, the accuracy obtained in the last epoch of each is taken into account model.
Output function: softmax was used since it is recommended by various authors for general problems.


## Performance of the Classifiers

Our study evaluated the machine learning algorithms' performance using several metrics listed below and a classifier's confusion matrix to calculate these metrics.

$$
\begin{align*}
& \text { True positive rate }(\mathrm{TPR})=\frac{T P}{T P+F N}  \tag{2}\\
& \text { False positive rate }(\mathrm{FPR})=\frac{F P}{F P+T N}  \tag{3}\\
& \text { Precision }=\frac{T P}{T P+F P}  \tag{4}\\
& \qquad \text { Recall }=\frac{T P}{T P+F N}  \tag{5}\\
& \mathrm{~F}-\text { measure }=\frac{2 * \text { Precision } * \text { Recall }}{\text { Precision }+ \text { Recall }}  \tag{6}\\
& \text { Accuracy }=\frac{T P+T N}{T P+T N+E P+F N} \tag{7}
\end{align*}
$$

Equations two to seven show the following descriptions: TP is \&rue positive representing the number of ransomware samples classified correctly. Tha true negative, meaning the number of standard samples categorized accurately. FR is a false positive that represents regular binaries incorrectly classified as ransommare. FN is a false negative that represents ransomware incorrectly classified. TPR gives the predicted ransomware value correctly classified as ransomware, while FPR gives the value of files incorrectly classified as ransomware.

Precision defines the machine learnig model's precision in categorizing relevant instances. Recall establishes the ability to find pertinent instances of the data set. F-measure is the harmonic mean of aceuracy and recovery and estimates the given machine learning model's performane, The equations (two to seven) compute the performance of the algorithms using five features. The same is done for the other combinations of characterist

## 5. DATASET, MODELING, AND DEPLOYMENT

The dataset and its final features were applied to machine learning algorithms to detect locker ransomware and encryptor ransomware to differentiate them from goodware. The combination of characteristics used was the one that yielded the best algorithm performances. This way, we detect this computer threat to minimize the damage that it can cause. The work's hypothesis was confirmed, and the objectives of this investigation were achieved.

In this chapter, we will describe results obtained in the different phases to explain the evolution of the research to get the Ransomware Features Dataset, the resfiting datasets, machine learning models generated with the final version of thedaset, and the deployment using the best models.

### 5.1. Evolution of the Research to Obtain the Ransomware Features Dataset

 It was mentioned that the present work had four phases forevious, initial, analysis and final). In each stage, a dataset was generated using some the features of the .json file obtained after processing artifacts in the cuckoo file andadeding goodware files. Each of the resulting datasets was evaluated using machinearing algorithms. Table 14 summarizes the features, artifacts, platforms, and the number of generated registers of the CSV dataset generated in each phase.

| Phase | Selected features | Artifacts | Platforms | Number of registers of the CSV dataset file |
| :---: | :---: | :---: | :---: | :---: |
|  |  | dllhost.exe (W7), <br> dllhost.exe (WXP), <br> explorer.exe (W7), <br> explorer.exe (WXP), <br> firefox.exe, locky, <br> Petrwrap.exe, petya.bin, radamant.ViR, satana.bin, <br> services.exe (W7), <br> services.exe (WXP), <br> svchost.exe (W7), <br> svchost.exe (WXP), <br> teslacrypt, wannacry.exe, WinRAR.EXE. |  |  |
| Analysis | regwrite, regopen, regread, proc, pmfiles, pmurls, nethosts, netrequest, file_created, dll_loaded command_line, udp, tcp domains | 7-zipPortable_9.20_ <br> Rev_2.paf.exe, <br> AdbeRdr11008_es_ES.exe <br> AcroRdrDC1901220036 <br> ES.exe, cerber.exe <br> chrome.exe, cryptolockerex <br> cryptowalibin. <br> dllhostrexe (W7), <br> dUnosteexe (WXP), <br> expører.exe (W7), <br> xplorer.exe (WXP), <br> firefox.exe, locky, <br> Petrwrap.exe, petya.bin, <br> radamant.ViR, satana.bin, <br> services.exe (W7), <br> services.exe (WXP), <br> svchost.exe (W7), <br> svchost.exe (WXP), <br> teslacrypt, wannacry.exe, <br> WinRAR.EXE. | Windows XP, Windows 7 | 62.989 |
| Einal | family, proc_pid, file, urls, type, name, ext_urls, path, program, info, families, description, sign_name, sign_stacktrace, arguments, api, category, imported_dll_count, dill, pe_res_name, filetype, | 7Zip, Task Manager (taskmgr), API WINDOWS SECURITY CRYPTOGRAPHY (cipher), API WINDOWS SYSTEM INFORMATION REGISTRY (regedit), API WINDOWS VOLUME MANAGEMENT (diskpart), Bitlocker, | Windows XP_SP3 <br> Windows <br> 7_Ultimate <br> Windows <br> 7_Professional <br> Windows <br> 10_Enterprise <br> Windows <br> 10_Professional | $1.424 .344$ |


| Phase | Selected features | Artifacts | Platforms | Number of registers of the CSV dataset file |
| :---: | :---: | :---: | :---: | :---: |
|  | pe_sec_name, entropy, hosts, requests, mitm, domains, dns_servers, tcp, udp, dead_hosts, proc, beh_command_line, process_path, children, tree_command_line, tree_process_name, command_line, regkey_read, wmi_query, directory_enumerated, regkey_opened, log, file_created, action, dIl_loaded, file_read, regkey_written, apistats, errors | BitPaymer, Cerber, cmd, Cryptolocker, Cryptowall, <br> Crysis, dllhost, Eris, Windows Remote Desk, GandCrab, gpg, IPScan, Locky, Maze, Microsoft SQL Server Compact, Nmap, Petrwrap, Petya, Phobos, Radamant, RansomX, Ryuk, Satana, services, Sodinokibi, STOP, svchost, Team Viewer, Teslacrypt, VNC, WannaCry, WhatsAppWeb, Winrar, Wireshark. |  |  |
|  | family, proc_pid, file, urls, type, name, ext_urls, path, program, info, families, description, sign_name, sign_stacktrace, arguments, api, category, imported_dll_count, dll, pe_res_name, filetype, pe_sec_name, entropy, hosts, requests, sium. domains, dns servers, tcp, udp, dead hosts, proc, beh command_line, process_path, children, tree_command_line, tree_process_name, command_line, regkey_read, wmi_query, directory_enumerated, regkey_opened, log, file_created, action, dil_loaded, file_read, regkey_written, apistats, errors | 7Zip, Task Manage (taskmgr), API WMNDOWS SECURITY CRYPTOGRAPHY (cipher), API WINDOUS SYSTEM INFORMATION REGISTRY (regedit) API WINDOWS MANAGEMENT <br> Bitlocker, BitPaymer, Cerber, cmd, Cryptolocker, Cryptowall, <br> Crysis, dllhost, Eris, Windows Remote Desk, GandCrab, gpg, IPScan, Locky, Maze, Microsoft SQL Server Compact, Nmap, Petrwrap, Petya, Phobos, Radamant, RansomX, Ryuk, Satana, services, Sodinokibi, STOP, svchost, Team Viewer, Teslacrypt, VNC, WannaCry, WhatsAppWeb, Winrar, Wireshark. | Windows $X$ <br> Windows <br> 7_Ultimate <br> Windows <br> 7_Professi <br> Windows <br> 10_Enterp <br> Windows <br> 10_Profes | $2.000$ |

## Experiments in Phases Initial and Analysis

This section will explain the processes in phases initial and analysis to obtain different combinations of features to feed the machine learning algorithms to evaluate their performance to establish the best possible configuration for the ransomware dataset. We divided the dataset by a Split operator in $75 \%$ for training and $25 \%$ for testing.

## Combination of Features

We applied feature engineering and produced different feature vectors as a combination of characteristics. With these inputs, we evaluated processing times and algorithms' performances. The combination spreadsheets refer to the number Non-repeatable combinations made with the selected attributes to form the dataset and the number of models generated for each combination. Also, the investigation has measured the time necessary to get the models. This time is, on average, 4 hours. The number of combinations must be multiplied by this number to obtain the time in houss and then divided by 24 to get the time in days.

In the phase initial, it was chosen a total of hanacteristics to form the dataset. Table 15 covers these considerations for the seventeatures. In the second phase, seven features were added to the dataset for a total of 14 Table 16 shows the corresponding calculations.

The time that all models wouldins with all the features is too high (24.574,5 days), so it was decided to choose cerain more significant features in the analysis. From stage 1, the regkey_read feature was selected, which affects the application layer models' prediction behavior. With a broder network knowledge criterion, the UDP feature and the file feature were also considered because they describe the action at the application layer level. With these threemaleristics added in one, the research obtained five factors to analyze. Table 17 shows the necessary time for the calculations.

Table 15. Processing times for a combination of 7 characteristics

| Combination | \# Combinations Without Repetition | \# Models |  |
| :---: | ---: | ---: | ---: | ---: |
| 7 | 7 | 1 | 9 |
| 7 | 6 | 7 | 63 |
| 7 | 5 | 21 | 189 |
| 7 | 4 | 35 | 315 |
| 7 | 3 | 35 | 315 |


| Combination | \# Combinations Without Repetition | \# Models |  |
| :---: | ---: | ---: | ---: |
| 7 | 2 | 21 | 189 |
| 7 | 1 | 7 | 63 |
| TOTAL |  | 127 | 1143 |
|  | Time by a combination (Hours) | 4 |  |
|  | TOTAL Time (Hours) | 4572 |  |
|  | TOTAL Time (Days) | 190.50 |  |

Table 16. Processing times for a combination of 14 characteristics

| Combination | \# Combinations Without Repetition \#Models |
| :---: | :---: |
| 14 | 1 O-9 |
| 14 | $14 \sim 126$ |
| 1412 | $91 \sim 819$ |
| 1411 | $364<3276$ |
| 14 | 1001 9009 |
| 149 | $2002<18018$ |
| 148 | 3903 27027 |
| 14 | 343230888 |
| 14 6 | 2 300327027 |
| 14 | - 200218018 |
| 14 | ( 10019009 |
| 14 | 3643276 |
| 14 | 91 819 |
| 14 | 14 126 |
| TOTAL | 16383147447 |
| , | Time by a combination (Hours) 4 |
|  | TOTAL Time (Hours) 589788 |
| $\bigcirc$ | TOTAL Time (Days) 24574.50 |

Table 17. Processing times for a combination of 5 characteristics

| Combination |  | \# Combinations Without Repetition | \# Models |
| :---: | :---: | :---: | :---: |
| 5 | 5 | 1 | 9 |
| 5 | 4 | 5 | 45 |
| 5 | 3 | 10 | 90 |
| 5 | 2 | 10 | 90 |
| 5 | 1 | 5 | 45 |


| Combination | \# Combinations Without Repetition | \# Models |
| :---: | :---: | :---: |
| TOTAL | 31 | 279 |
|  | Time by a combination (Hours) | 4 |
|  | TOTAL Time (Hours) | 1116 |
|  | TOTAL Time (Days) | 46.50 |

In these phases, 279 learning models were processed in 60 days to obtain algorithm analysis, results, and confusion matrices. The discussion includes comparative analysis. Table 18 represents the combinations of characteristics used to generate the mode We have marked these mixtures with an identifier to present the performance of the cassifiers to which these input vectors are applied. The comparison of performancesfor training is shown in Table 19, which gives the accuracy percentages to predict the type of artifact taken during model training.

Table 18. Nomenclature for the combination of characteristics


| ID FEATURES |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2F8 dll_loaded, domain |  |  |  |  |  |  |  |  |  |  |  |
| 2F9 dll_loaded, tcp |  |  |  |  |  |  |  |  |  |  |  |
| 2F10 domain, tcp |  |  |  |  |  |  |  |  |  |  |  |
| 1F1 (regkey_read, udp, file_created) |  |  |  |  |  |  |  |  |  |  |  |
| 1F2 comand_line |  |  |  |  |  |  |  |  |  |  |  |
| 1F3 dll_loaded |  |  |  |  |  |  |  |  |  |  |  |
| 1F4 domain |  |  |  |  |  |  |  |  |  |  |  |
| 1F5 tcp |  |  |  |  |  |  |  |  |  |  |  |
| Table 19. Comparison of performances with different algorithms in the training dataset. |  |  |  |  |  |  |  |  |  |  |  |
| Model | 5F1 | 4F1 | 4F2 | 4F3 | 4F4 | 4F5 | 3F1 | 3F2 | $3{ }^{3} 3$ | 3F4 | 3F5 |
| Naive Bayes | 83,29\% | 83,23\% | 83,28\% | 82,77\% | 83,25\% | 60,01\% | 83,22\% | 82,71\% | 82, 7 \% \% | 83,22\% | 82,71\% |
| Generalized Linear Model | 69,40\% | 69,87\% | 69,27\% | 68,89\% | 69,50\% | 59,75\% | 69,70\% | $69,14 \%$ | 68,84\% | 69,18\% | 68,92\% |
| Logistic Regression | 69,34\% | 69,77\% | 69,00\% | 68,62\% | 69,28\% | 59,74\% | 69,60\% | 68,92\% | 68,60\% | 68,93\% | 68,63\% |
| Fast Large Margin | 75,87\% | 75,85\% | 75,76\% | 74,96\% | 75,85\% | 59,60\% | $75,1 \%$ | 4,91\% | 74,98\% | 75,65\% | 74,85\% |
| Neural Networks | 98,26\% | 98,34\% | 98,31\% | 97,13\% | 98,36\% | 60,68\% | 98,31\% | 97,11\% | 97,01\% | 98,24\% | 97,05\% |
| Decision Tree | 98,09\% | 98,09\% | 98,09\% | 98,09\% | 98,09\% | 61,50\% | 98,09\% | 98,09\% | 98,09\% | 98,09\% | 98,09\% |
| Random Forest | 93,18\% | 94,46\% | 94,33\% | 94,17\% | 94,97\% | 61,51\% | 96,69\% | 98,16\% | 97,30\% | 96,33\% | 97,96\% |
| Gradient Boosted Trees | 99,73\% | 99,72\% | 99,73\% | 98,48\% | 99,72\% | $6149 \%$ | 99,72\% | 98,48\% | 94,48\% | 99,74\% | 98,48\% |
| Support Vector Machine | 63,18\% | 62,55\% | 64,49\% | 64,30\% | 66,58\% | 58,65\% | 61,12\% | 62,46\% | 65,07\% | 64,07\% | 64,00\% |

Figure 16 presents graphs with the comparison of the training dataset sheet. These graphs help establish which algorithm and features perform better by pinpointing a type of artifact.


Figure 16. Comparison of performance of the algorithms over the training dataset - Phase Analysis

The comparison of testing datasets presents the accuracy percentages to predict the artifact during model testing. There is a relationship between the parameters chosen and the models used. Table 20 indicates the performance of the different algorithms over the testing dataset.

Table 20. Comparison of performance of the algorithms over the testing dataset

| Model | 5F1 | 4F1 | 4F2 | 4F3 | 4F4 | 4F5 | 3F1 | 3F2 | 3F3 | 3F4 | 3F5 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Naive Bayes | $83.39 \%$ | $83.30 \%$ | $83.39 \%$ | $82.81 \%$ | $83.32 \%$ | $59.83 \%$ | $83.31 \%$ | $82.74 \%$ | $82.85 \%$ | $83.30 \%$ | $82.76 \%$ |
| Generalized <br> Linear Model | $69.09 \%$ | $69.48 \%$ | $68.93 \%$ | $68.62 \%$ | $69.14 \%$ | $59.44 \%$ | $69.39 \%$ | $68.96 \%$ | $68.62 \%$ | $68.83 \%$ | $68.65 \%$ |
| Logistic <br> Regression | $52.29 \%$ | $52.25 \%$ | $52.27 \%$ | $52.30 \%$ | $52.29 \%$ | $58.03 \%$ | $52.25 \%$ | $52.27 \%$ | $52.27 \%$ | $52.29 \%$ | $52.29 \%$ |
| Fast Large <br> Margin | $75.31 \%$ | $75.23 \%$ | $75.24 \%$ | $74.56 \%$ | $75.26 \%$ | $59.36 \%$ | $75.16 \%$ | $744 \%$ | $74.61 \%$ | $75.07 \%$ | $74.38 \%$ |
| Neural <br> Networks | $98.06 \%$ | $98.00 \%$ | $98.18 \%$ | $96.45 \%$ | $98.07 \%$ | $60.60 \%$ | $98.26 \%$ | $96.53 \%$ | $96.85 \%$ | $98.16 \%$ | $96.18 \%$ |
| Decision Tree | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ | $61.27 \%$ | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ | $98.05 \%$ |
| Random | $92.88 \%$ | $93.06 \%$ | $96.89 \%$ | $92.90 \%$ | $96.89 \%$ | $61.30 \%$ | $98.22 \%$ | $98.06 \%$ | $98.05 \%$ | $98.22 \%$ | $98.23 \%$ |
| Forest |  |  |  |  |  |  |  |  |  |  |  |
| Gradient |  |  |  |  |  |  |  |  |  |  |  |
| Boosted |  |  |  |  |  |  |  |  |  |  |  |

## Comparison of testing results

Figure 17 presents graphs asseciated with comparing the algorithms over the testing datasets. These graphs the establish which algorithm performs best in the generation of the models and with which features pinpoint the prediction of a type of artifact.


Figure 17. Comparison of performance of the algorithms over the testing dataset - Phase Analysis

Table 21. Performance of the classifiers Using five features over the training dataset

| (Features: regkey_read, udp, file created), dll_loaded, command_line, domain, tcp) |  |  |  |  |
| :--- | :---: | :--- | :--- | :--- |
| Model | Accuracy | Precision | Recall | Classification <br> Error |
| Naive Bayes | $83.29 \%$ | $69.96 \%$ | $57.63 \%$ | $16.71 \%$ |
| Generalized Linear Model | $69.40 \%$ | $47.06 \%$ | $44.86 \%$ | $30.60 \%$ |
| Logistic Regression | $69.34 \%$ | $46.93 \%$ | $44.84 \%$ | $30.66 \%$ |
| Fast Large Margin | $75.87 \%$ | $59.99 \%$ | $48.65 \%$ | $24.13 \%$ |
| Neural Networks | $98.26 \%$ | $98.76 \%$ | $95.32 \%$ | $1.74 \%$ |
| Decision Tre\% | $98.09 \%$ | $97.86 \%$ | $97.06 \%$ | $1.91 \%$ |
| Random Forest | $93.18 \%$ | $96.55 \%$ | $65.40 \%$ | $6.82 \%$ |
| Gradient Boosted Trees | $99.73 \%$ | $99.83 \%$ | $98.47 \%$ | $0.27 \%$ |
| Support Vector Machine | $63.18 \%$ | $53.49 \%$ | $37.16 \%$ | $36.82 \%$ |

Table 22. Performance of the classifiers using five features over the testing dataset

| (Features: regkey_read, udp, file_created), dll_loaded, command_line, domain, tcp) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Model | Accuracy | Precision | Recall | Classification <br> Error |
| Naive Bayes | $83.39 \%$ | $68.15 \%$ | $57.86 \%$ | $16.61 \%$ |



Our study considers the algorithms specified at the beginning of this eotion, as shown in Tables 21 and 22. Tables 23 through 26 present the performance of the classifiers using different combinations of features both in training and testing Gradient Boosted Trees algorithm has better accuracy during the training proce\$with $99.73 \%$, and the testing process has 99.68\%.

Table 23. Performance of the classifiers using a combiarion of four features in training and testing

| Characteristics | Algorithm / <br> Model | Accuracy training | Precision training | Recall training | ssification <br> or Training | Accuracy testing | Precision testing | Recall testing | Classification Error testing |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (regkey_read, udp, <br> file_created), command_line, domain, tcp | Gradient <br> Boosted <br> Trees | 99.72\% | $99.80 \%$ | 98.48\% | 0.28\% | 99.68\% | 99.81\% | 98.11\% | 0.32\% |
| (regkey_read, udp, file_created), dll_loaded, command_line, domain | Gradient <br> Boosted <br> Trees |  | 99.82\% | 98.48\% | 0.27\% | 99.67\% | 99.81\% | 98.11\% | 0.33\% |
| (regkey_read, udp, <br> file_created), dll_loaded, domain, cp | Gradient <br> Boosted Trees | 99.72\% | 99.81\% | 98.48\% | 0.28\% | 99.68\% | 99.81\% | 98.11\% | 0.32\% |
| (regkey read, udp, <br> file created), dill_loaded, command_line, tcp | Gradient <br> Boosted <br> Trees | 98.48\% | 99.13\% | 97.38\% | 1.52\% | 98.38\% | 99.10\% | 96.94\% | 1.62\% |
| dll_loaded, comand_line, domain, tcp | Random Forest | 61.51\% | 86.72\% | 36.71\% | 38.49\% | 61.30\% | 86.67\% | 36.86\% | 38.70\% |

Table 24. Performance of the classifiers using a combination of three features in training and testing

| Characteristics | Algorithm / Model | Accuracy training | Precision training | Recall training | Classification Error training | Accuracy testing | Precision testing | Recall testing | Classification Error testing |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (regkey_read, udp, file_created), comand_line, domain | Gradient <br> Boosted <br> Trees | 99.72\% | 99.82\% | 98.48\% | 0.28\% | 99.67\% | 99.81\% | 98.11\% | $0.33 \%$ |
| (regkey_read, udp, file_created), comand_line, tcp | Gradient <br> Boosted <br> Trees | 98.48\% | 99.12\% | 97.37\% | 1.52\% | 98.38\% | 99.10\% |  | 1.62\% |
| (regkey_read, udp, file_created), dII_loaded, comand_line | Gradient <br> Boosted <br> Trees | 94.48\% | 99.12\% | 97.38\% | 1.52\% | 98.38\% |  | 96.94\% | 1.62\% |
| (regkey_read, udp, file_created), dll_loaded, domain | Gradient <br> Boosted <br> Trees | 99.74\% | 99.82\% | 98.48\% | $0.27 \%$ |  | 99.81\% | 98.11\% | 0.33\% |
| (regkey_read, udp, file_created), dll_loaded, tcp | Gradient <br> Boosted <br> Trees | 98.48\% | 99.13\% | 97.38\% | $1.52 \%$ | 98.38\% | 99.10\% | 96.94\% | 1.62\% |
| (regkey_read, udp, file_created), domain, tcp | Gradient <br> Boosted <br> Trees | 99.72\% |  | $98.48 \%$ | 0.28\% | 99.68\% | 99.81\% | 98.11\% | 0.32\% |
| comand_line, domain, tcp | Random Forest | 61.35\% | 86.24\% | 36.54\% | 38.65\% | 61.14\% | 86.63\% | 36.72\% | 38.86\% |
| dll_loaded, comand_line, domain | Random <br> Forest |  | 86.69\% | 36.23\% | 38.61\% | 61.17\% | 83.23\% | 36.39\% | 38.83\% |
| dll_loaded, comand_line, tcp | Random Forest | 59.85\% | 86.10\% | 35.21\% | 40.15\% | 59.64\% | 86.42\% | 35.23\% | 40.36\% |
| dll_loaded, domain, tap | Random Rorest | 61.52\% | 86.81\% | 36.73\% | 38.48\% | 61.30\% | 86.67\% | 36.86\% | 38.70\% |

Table 25. Performance of the classifier using a combination of two features in training and testing

| Characteristics | Algorithm / <br> Model | Accuracy <br> training | Precision <br> training | Recall <br> training | Classification <br> Error training | Accuracy <br> testing | Precision <br> testing | Recall <br> testing | Classification <br> Error testing |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (regkey_read, | Gradient |  |  |  |  |  |  |  |  |
| udp, <br> file_created), <br> comand_line | Boosted | $98.47 \%$ | $99.12 \%$ | $97.37 \%$ | $1.53 \%$ | $98.38 \%$ | $99.10 \%$ | $96.94 \%$ | $1.62 \%$ |


| Characteristics | Algorithm / Model | Accuracy training | Precision training | Recall training | Classification Error training | Accuracy testing | Precision testing | Recall testing | Classification Error testing |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (regkey_read, udp, file_created), dll_loaded | Gradient <br> Boosted <br> Trees | 98.48\% | 99.13\% | 97.38\% | 1.52\% | 98.38\% | 99.10\% | 96.94\% | 1.62\% |
| (regkey_read, udp, <br> file_created), domain | Gradient <br> Boosted <br> Trees | 99.72\% | 99.82\% | 98.48\% | 0.28\% | 99.67\% | 99.81\% | 98.11\% | $0.33 \%$ |
| (regkey_read, udp, file_created), tcp | Gradient <br> Boosted <br> Trees | 98.48\% | 99.13\% | 97.38\% | 1.52\% | 98.38\% | 99.10\% | 96.94\% | . $1.62 \%$ |
| comand_line, domain | Random <br> Forest | 61.09\% | 85.94\% | 35.95\% | 38.91\% | 60.84\% | 83.00\% | 86.09\% | 39.16\% |
| comand_line, tcp | Random <br> Forest | 59.69\% | 85.61\% | 35.07\% | 40.31\% | 92.88\% | $96.39 \%$ | 65.28\% | 7.12\% |
| dll_loaded, comand_line | Random Forest | 59.64\% | 85.68\% | 34.56\% | 40.36\% | 59.41\% | 81.38\% | 34.68\% | 40.59\% |
| dll_loaded, domain | Random <br> Forest | 61.39\% | 86.08\% | 36.23\% | 38.61\% | $61.16 \%$ | 82.39\% | 36.38\% | 38.84\% |
| dll_loaded, tcp | Random <br> Forest | 59.85\% | 85.37\% | 35.24\% | $40.15 \%$ | 59.65\% | 85.33\% | 35.33\% | 40.35\% |
| domain, tcp | Gradient <br> Boosted <br> Trees | 61.36\% | 85.83\% | $36.54 \%$ | $38.64 \%$ | 61.13\% | 86.72\% | 36.57\% | 38.87\% |

Table 26. Performance of the classifiers using one feature in training and testing

| Characteristics | Algorithm / Model | Accuracy training | Precision training | Recall training | Classification Error training | Accuracy testing | Precision testing | Recall testing | Classification Error testing |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (regkey_read, udp, file_created) | Gradient <br> Boosted <br> Trees |  | 99.12\% | 97.37\% | 1.53\% | 98.38\% | 99.10\% | 96.94\% | 1.62\% |
| comand_line | Random <br> Forest | 59.26\% | 85.30\% | 34.14\% | 40.74\% | 59.02\% | 71.72\% | 34.10\% | 40.98\% |
| dll_loaded | Random Forest | 59.63\% | 84.74\% | 34.52\% | 40.37\% | 59.42\% | 81.38\% | 34.68\% | 40.58\% |
|  | Gradient Boosted Trees | 60.97\% | 80.67\% | 35.51\% | 39.03\% | 60.71\% | 76.52\% | 35.58\% | 39.29\% |
|  | Random Forest | 59.69\% | 85.25\% | 35.07\% | 40.31\% | 59.47\% | 86.08\% | 35.03\% | 40.53\% |

To achieve a contextual view of our experiments' findings, we present the best results for accuracy, using selected features, for training and testing during Phase initial and analysis, from Table 27 through 30. Tables 27 and 28 below show the best accuracy using different
algorithms and considering the features that improve the classifiers' performance in Phase initial.

Table 27. Best accuracy in training (Phase initial)


| Algorithm | Best <br> Accuracy <br> testing | Number Of <br> Features | Features |  |
| :--- | :---: | :---: | :--- | :---: |
| Gradient Boosted Trees | $93,14 \%$ | 3 | Regkey_written, <br> regkey_read | processes, |
| Neural Networks | $89,43 \%$ | 2 | Processes, regkey_read |  |
| Random Forest | $80,58 \%$ | 1 | Regkey_read |  |

Tables 28, 29 and 30 show the algorithm's performance that obtained the bescagcuracy using different combinations of features, including a grouping of various feateres. It can be observed that performance was improved with the use of new features in this phase.

Table 29. Best accuracy in training (Phase analysis)


Table 30. Best accuracy in testing (Phase analysis)

| Algorithm | Best <br> Accuracy testing | $\begin{gathered} \text { Number Of } \\ \text { Features } \end{gathered}$ | Features |
| :---: | :---: | :---: | :---: |
| Gradient Boosted Trees | 99,68\% | 5 | (regkey_read, udp, file_created), dll_loaded, command_line, domain, tcp |
| Gradient Boosted Trees | 99,68\% | 4 | (regkey_read, udp, file_created), command_line, domain, tcp |
| Gradient Boosted Trees | 99,68\% | 4 | (regkey_read, udp, file_created), dll_loaded command_line, domam |
| Gradient Boosted Trees | 99,68\% | 3 | (regkey_read, udp, file_created). (II) Iaded, domain |
| Gradient Boosted Trees | 99,67\% | 2 | (regkey read, udp, file created),domain |
| Gradient Boosted Trees | 98,38\% | 1 | (regkey_read, udp, file_created) |

Table 31 presents the classification reports for all the hachine learning considered algorithms, i.e., the table shows data for True Positive Rate (TPR), False Positive Rate (FPR), Accuracy, Precision, recall, and Classification Error.

Table 31. Training and testing classification reports

| Features: (regkey_read, udp, file_created), dil_loaded, domain |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| raining dataset |  |  |  |  |  |  |  |  |
| Model | TPR 1 | PR 2 | FPR 1 | FPR 2 | Accuracy | Precision | Recall | Classification Error |
| Naive Bayes | 0.9511 | 0.7296 | 0.8367 | 0.8282 | 83.22\% | 69.69\% | 57.50\% | 16.78\% |
| Generalized Linear Model | $0.8965$ | 0.4417 | 0.6814 | 0.7284 | 69.18\% | 47.00\% | 44.61\% | 30.82\% |
| Logistic Regression | 0.8935 | 0.4395 | 0.68 | 0.7211 | 68.93\% | 46.71\% | 44.43\% | 31.07\% |
| Fast Lầrge Margin | 0.9964 | 0.4573 | 0.7088 | 0.9877 | 75.65\% | 56.55\% | 48.46\% | 24.35\% |
| veural Networks | 0.9946 | 0.9708 | 0.9783 | 0.8383 | 98.24\% | 98.55\% | 95.85\% | 1.76\% |
| Decision Tree | 0.9997 | 0.9534 | 0.9712 | 0.9995 | 98.09\% | 97.86\% | 97.06\% | 1.91\% |
| Random Forest | 1 | 0.9352 | 0.9415 | 0.9999 | 96.33\% | 98.09\% | 87.50\% | 3.67\% |
| Gradient Boosted |  |  |  |  |  |  |  |  |
| Trees | 0.9999 | 0.9975 | 0.9956 | 0.9997 | 99.74\% | 99.82\% | 98.48\% | 0.27\% |


| Support <br> Machine | 0.9925 | 0.15 | 0.6229 | 0.9269 | $64.07 \%$ | $49.69 \%$ | $38.08 \%$ | $35.93 \%$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |


| Testing dataset |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Model | TPR 1 | TPR 2 | FPR 1 | FPR 2 | Accuracy | Precision | Recall | Classification Error |
| Naive Bayes | 0.9518 | 0.7347 | 0.8362 | 0.8329 | 83.30\% | 68.53\% | 57.78\% | 6.70\% |
| Generalized Linear Model | 0.8983 | 0.4343 | 0.6767 | 0.7297 | 68.83\% | 46.89\% | 44.42\% |  |
| Logistic Regression | 0.4308 | 0.7282 | 0.7167 | 0.4195 | 52.29\% | 39.39\% |  | 47.71\% |
| Fast <br> Large <br> Margin | 0.9967 | 0.4468 | 0.7029 | 0.9885 | 75.07\% | 56.39\% |  | 24.93\% |
| Neural Networks | 0.9929 | 0.9717 | 0.9791 | 0.9844 | 98.16\% | 98.6 | 95.90\% | 1.84\% |
| Decision Tree | 0.9998 | 0.953 | 0.9709 | 0.9993 | 98.05\% | +70\% | 96.86\% | 1.95\% |
| Random Forest | 0.9999 | 0.9574 | 0.9707 | 0.9998 | 98.22\% | 89.02\% | 97.06\% | 1.78\% |
| Gradient Boosted Trees | 0.9998 | 0.9977 | 0.9948 | 0.9995 | 968\% | 99.81\% | 98.11\% | 0.33\% |
| Support Vector Machine | 1 | 0.615 | 0.6008 |  | 60.99\% | 53.36\% | 35.38\% | 39.01\% |

Datasets for Phases Initial and Analysis_are included in Annexes M and N, respectively.

### 5.2. Final Datasets of Features of Ransomware corresponding to Phase Final

 For the construction of fhe dataset, it is necessary to have a series of analyses of Ransomware and Goodware artifacts so that the information can be extracted from the information collectedregarding the behavior of these artifacts. This analysis execution also takes muchtinesince it is required to perform a dynamic analysis of several artifacts for as long as possible to collect all possible information about their behavior within different environments. Annex L shows the use of CPU and memory resources of different artifacts in the used platforms.The results compile two thousand dynamic analyses with the cuckoo sandbox tool, including twenty non-malicious artifacts or goodware and twenty ransomware-type malicious artifacts. We used the same number of ransomware and goodware artifacts to build a balanced dataset. For balance, it is necessary to have the same number of samples for each class. The dataset was split for cross-evaluation, i.e., ten folds with $10 \%$ of the dataset
for testing and $90 \%$ for training, a process repeated ten times to obtain performance scores that can be averaged. Table 11 lists the artifacts that were considered for that analysis. The following platforms were considered (Figure 14):

- Windows XP Service Pack 3
- Windows 7 Ultimate
- Windows 7 Professional
- Windows 10 Enterprise
- Windows 10 Professional

Each artifact was analyzed ten times for each selected operating system to collect all possible information that can be recorded within different environments. This way, we have the results of fifty dynamic analyses (json files) for each artifach. As a total of forty artifacts were listed, this results in a total of two thousand executenalyzes from which the json files with the information of each analysis will be taken ourild the respective data set.

```
Dataset Global from Phase Final
```

The information of the dataset is takentron the json files generated in the sandbox. The extraction tool explained in 4.2 allows extracting any number of features from each json generated by an artifact. For instance, if we need to get information for one specific characteristic such as "udp" thatgenesponds to the connections established through UDP during dynamic analysis, thisfeature is contained within an object called "network". It can be observed that this feature does not have one register but multiple rows of information. It is a list of objects)

The extractiontebl accedes to this list's content and saves each record in a row within the dataset as shown in Figure 18.

```
udp
{'src': '192.168.56.20', 'dst': '13.86.101.172', 'offset': 1184, 'time': 3.1674599647521973, 'dport': 123, 'sport': 123}
{'sr': '192.168.56.20', 'dst': '192.168.56.255', 'offset': 11049, 'time': 3.2924230098724365, 'dport': 137, 'sport':
137}
{'src': '192.168.56.20', 'dst': '192.168.56.255', 'offset': 20985, 'time': 9.29214596748352, 'dport': 138, 'sport': 138}
{'src': '192.168.56.20', 'dst': '224.0.0.252', 'offset': 30015, 'time': 3.2200019359588623, 'dport': 5355, 'sport':
49252}
{'src': '192.168.56.20', 'dst': '224.0.0.252', 'offset': 30379, 'time': 45.782649993896484, 'dport': 5355, 'sport':
50100}
{'src': '192.168.56.20', 'dst': '224.0.0.252', 'offset': 30707, 'time': 53.46725010871887, 'dport': 5355, 'sport''56804}
{'src': '192.168.56.20', 'dst': '224.0.0.252', 'offset': 31035, 'time': 50.90259313583374, 'dport': 5355, 'sport/w 5349}
Author: Jan A.Merrera Silva
```

Figure 18. Dataset rows corresponding to an 'UDP' feature of an artifact
The same process is applied to extract the rest of the features from the artifact's json file, which is saved in a CSV file. This process is carried out in this stage for different combinations of characteristics. Each corresponding dataset (S) evaluated with machine learning algorithms to obtain the optimal number of combiation of attributes to generate high-performance models.

As described in detail in Annex C the main objects such as: info, procmemory, target, extracted, buffer, network, signatures, static, dropped, behavior, debug, and their respective characteristics, which are present in a sonnile. There are a total of 326 features, of which a sweep was made of all of them, reveewing their behavior, what they represented and their main occurrence in the JSON/ile. tighlighted in yellow are the main features that were selected for their behavior as Ransomware in the pre-, initial and analysis phases. For the final phase, the featureshighlighted in light blue and purple were selected, giving a total of 64 features select with an engineering procedure. Once the features have been extracted with the tool developed in this work, 64 dynamic features are selected. According to the analysis, these are the features related to ransomware.

Thesecharacteristics extracted for the different artifacts form a matrix that is used to select Hie most relevant ones using the Mutual Information Matrix method that allows us to detect 1 a pair of attributes has a high correlation that would lead us to conclude that the information is redundant. In that case, we will choose only one of them. The threshold considered is a 75\% pair-wise correlation between attributes.
$X$ and $Y$ are a pair of features with a joint probability mass function $p(x, y)$ and marginal probability mass function $p(x)$ and $p(y)$. The mutual information matrix $M(X, Y)$ is the relative
entropy considering the joint distribution and the product of the marginal distribution as presented in the equation. [131]

$$
\begin{equation*}
\operatorname{MI}(X, Y)=\sum_{x \in X} \sum_{y \in Y} p(x, y) \log \frac{p(x, y)}{p(x) p(y)} \tag{8}
\end{equation*}
$$

After which, an automatic feature selection method was used, which is the Mutual Information Matrix and it can be seen which features have a high correlation with each othen and these features that are more correlated are the ones that can be removed for selection. So, using this criterion we removed 14 features and worked with the final 50 features for modeling, since they have to do with the behavior of ransomware and have relevance because they are not redundant, since they are not related to others. Adter.this process, the 50 features of the final dataset were obtained.

This process is carried out in this stage for different combination characteristics. Each corresponding dataset is evaluated with machine learning algorithms to obtain the optimal number y combination of attributes to generate high-peformance models.

## Modeling Results with the Dataset Global

Annexes E and F present this process of several feature combinations and their corresponding algorithms' performances for supervised and Neural Networks, including detection times (Runtimes). With this data, the author selected 50 features that yield the best results because they are erated to the typical behavior of the analyzed artifacts. We have 50 attributes, 40 artifeets, and ten experiments for each artifact in five victim's device, giving a total of 2000 sen files. Because each json file has several rows, this first dataset generated in Phâse fiblal has 1'424.344 registers after a cleaning procedure to eliminate redundant rows)(Pataset Global).

The previous phases established that the algorithms that produce the best performances arefrandom Forest and Gradient Boosted Regression Trees. Also, Gaussian Naive Bayes and Neural Networks were included in this experimentation, although the yields are lower with these algorithms. The modeling results for this dataset are presented in Table 31 and Annex $G$, including detection times (Runtimes), which contains the logs for the generation of the models for Phase final, Dataset Global using supervised algorithms.

In Annex H are detailed the results for the different models obtained with Neural Networks, including detection times (Runtimes), several configurations of layers, and the number of
neurons in each layer. The best configuration results for 3 layers with 200 neurons, sigmoid activation, and softmax output functions are also shown in Table 32. For Random Forest and Gradient Boosted Regression Trees, the best results, without overfitting, are obtained for 100 estimators, i.e., trees in the forest. G, E, and L mean Goodware, Encryptor, and Locker. Gradient Boosted Regression Trees is the algorithm with the best performance, but its processing time is around four hours, which makes it challenging to deploy for the operation cycle.
The metrics used to evaluate the performance of the machine learning algothins are accuracy, precision, recall, and F1.

Table 32. Performance results for Dataset Global from Phase Final

| Algorithm | Average ten-fold crossvalidation Accuracy | Precision (\%) |  |  | Recall (\%) |  |  |  | F1 (\%) |  | $\begin{aligned} & \text { Processing } \\ & \text { time } \\ & \text { (segs.) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | G | E |  |  | E |  |  | E | L |  |
| Random Forest | 99.0 | $87.40$ | $99.40$ | $96.98$ | $91.11$ | $99.28$ |  | 89.25 | 99.34 | 85.15 | 5193.67 |
| Gradient <br> Boosted <br> Regression <br> Trees | 98.00 | 83.00 | 98.85 | $98.98$ | $8^{85 \cdot 9}$ | 99.07 | 90.37 | 84.08 | 98.96 | 94.48 | 14755.79 |
| Gaussian <br> Naive <br> Bayes | 89.00 | 46.08 |  | $(164)$ |  | 96.16 | 07.19 | 43.04 | 94.54 | 1.00 | 76.50 |
| Neural Networks | 91.92 | $\cdot C_{0}$ |  |  |  | 90.55 |  |  | 92.12 |  | 2804.61 |



Figure 19. Ten-fold cross-validation accuracy results obtained in Dataset Global from Phase Final. The Dataset Global generated in Phase final is nolured in Annex O .

For choosing the best option, we generated datasets for $6,7,8,9,10,11,12,13,14,15$, 16, 17, and 50 features. The best resuls were obtained for 50 features, as shown in Annex K for supervised learning and An@l for Neural Networks, both include detection times (Runtimes). Therefore, we choose 50 features for this final dataset.

## Dataset Extract from Phase final

The results with thedataset shown in the previous section are satisfactory. However, the file size of thisdataset produces longer processing times and is neither portable nor efficient to be implemented in the deployment stage. For this reason, the previous dataset was pracessed to obtain one row for each json file corresponding to an artifact.

For constructing this new dataset used for the generation of machine learning models, we start from the extraction of the previously described JSON content. The following image shows an example the information extracted from a single artifact analyzed, as seen in Figure 20.

| urls | hosts | tep | udp | domains | regkey_written | dil_loaded | file_created |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| http://127.0.0.1:8000 | 192.16.58.8 | \{'src': '192.168.56.50', 'dst': '172.217.2.78', 'offset': 16968, 'time': 96.92912888526917, 'dport': 80, 'sport': 49727\} | \{src': '192.168.56.50', 'dst': '224.0.0.252', 'offset': 2107346, 'time': 3.254694938659668 , 'dport' 5355, 'sport': 50511\} | $\begin{aligned} & \text { \{ip': '172.217.8.142', } \\ & \text { 'domain: } \\ & \text { 'redirector.gu1.com'\} } \end{aligned}$ | N/A |  | N/A |
| http://1227.0.0.1:8000/status | 201.219.34.141 | ('src': '192.168.56.50', 'dst': '192.16.58.8', 'offset': 18351, 'time': <br> 33.49315905570984, 'dport': 80, 'sport': 49688\} | [src': '192.168.56.50', 'dst': '224.0.0.252', 'offset': 2107528, 'time': 1.2354998588562012, 'dport': 5355, 'sport': 56790\} | \{iр': '172.217.3.67', domain': 'update.googleapis.com'\} | N/A |  | N/A |
| http://7z.sparanoid.com/ | N/A | \{'src': '192. 168.56.10', 'dst': '192.16.48.200', 'offset': 115557, 'time': 21.20490002632141, 'dport': 80, 'sport': 1053) | N/A | N/A | HKEY_CURRENT_USER © Sot frev MicrosoftlWindowsiCurrefit ExploreriBrowse For fict wat | CIDOCUME E-1IMNXP. <br> -1ICONFIG~11Tempins12D.tmpiL angDLL.dil | C:17-ZipPortablelApp17Zip641descript.ion |
| http://acraiz icpbrasil. gov.br /DPCacraiz.pdf0? | N/A | ['src': '192. 168.56.40', 'dst': '192.16.58.8', 'offset': 1479898, 'time': <br> 46.68064308166504, 'dport': 80, 'sport': 49690) | \{src': '192.168.56.40', 'dst': '239.255.255.250', 'offset': 1734967, 'time': 6.180221080780029, 'dport': 3702, 'sport': 58726\} | (ip': '52.184.216.246', 'domain': 'geoprod.do.dsp.mp.microsoft. com'\} | N/A | N/A | N/A |
| http://acraiz icpbrasil.gov.br /DPCacraiz pdf0? | 186.42.100. 145 | \{'src': '192. 168.56.40', 'dst': '172.217.2.78', 'offset': 39040, 'time': 76.06003999710083, 'dport': 80, 'sport': 49712\} | \{src': '192.168.56.40', 'dst': '239.255.255.250', 'offset': 1374705, 'time': 20.467479944229126, 'dport': 3702, 'sport': 60140\} | N/A | HKEy E CF RNT_USERILocal Settiosinurachelibl 63 C768CFLL an wareflist | N/A | C. IUsersLAdministradorAppDa tal ocal TempinsaAF5D.tmplS ystem dil |
| http://acraiz icpbrasil. gov. br /LCRacraizv2.cr10 | N/A | \{'src': '192.168.56.40', 'dst': <br> '205.185.216.42', 'offset': 1330387, 'time': <br> 38.0294508934021, 'dport': 80, 'sport': <br> 49680\} | \{src': '192.168.56.40', 'dst': '8.8.8.8', 'offset: 1684788, 'time': 63.033758878707886, 'dport': 53, 'sport': 52056\} | N/A | KET_CURRENT_USERISoftwarel osoft ISpeechiAudioOUtput\|Toke nEnumsiMM AudioOut Y0.0.0.00000 000\}.\{9af2d554-5f7b-403b-b5e3$983174 a 2 c 89 \mathrm{C}$ \}(Defaut) | N/A | c: Itmpjp07qnViblcommonl_HEL P_HELP_HELP_CT8XG_hta |
| http://api.blo | 205.185.216.42 | \{'src': '192. 168.56.50', 'dst': '142.250.64.195', 'offset:' 5785567, 'time' 43.875773191452026, 'dport': 443, 'sport': $49716\}$ | \{src': '192.168.56.50', 'dst': '8.8.8.8', 'offset': 8182792, 'time': 45.638493061065674, 'dport': 53, 'sport': 52100\} | \{ip': '657 24040', 'doma 0 <br> yo vesoftware.co -7 | HKEY_CURRENT_USERISoftware\ MicrosoftlWindowsICurrentVersionlI nternet <br> Settings15.0ICachelHistorylCachePr efix | wship6.dll | c: Itmpyufhmrlibicorel_HELP_ HELP_HELP_UCDURIRT_Hta |
| http://appmap.trafficmanag er.net/api/v1/parse?url= | 40.90.137.120 | \{'src': '192.168.56.50', 'dst': <br> '204.79.197.200', 'offset': 5915784, 'time': <br> 58.11036920547485 , 'dport': 443, 'sport': <br> 49730\} | \{src': '192.168.56.50', 'dst': 'offset': 8184738, 'time': 38.87125110626221, 'dpot 'sport': 55617 \} | 2.179.216.235', <br> 'omain': <br> geo. prod.do.dsp.mp. micro soft.com'\} | HKEY_CURRENT_USERISoftwarel MicrosoftiWindowsiCurrentVersionl\| nternet <br> SettingsIZoneM apiUNCAsintranet | widp.dil | C.IUsersIAdministrador/AppDa talLocalTempinsd6038.tmp |
| http://btc.blo | 13.107.246. 10 | ```{'src': '192.168.56.50', 'dst': '104.43.193.48', 'offset': 13985, 'time': 44.623791217803955, 'dport': 443, 'sport': 49720}``` | [scr': '192.168.56.50mids '224.0.0.251', offie t' 7.60450 , 'time': 11.1232a51/ ma.5 K07, 'dport': 5353, 'sport 5 ? | ```<ip': '52.255. 188.83', domain' 'watson.telemetry.microsof t.com'}``` | HKEY_CURRENT_USERISoftware\ MicrosoftlWindowslCurrentVersion\I nternet Settings15.01CachelContent\|CacheP refix | api-ms-win-rtcore-ntuser-wmpointer-11-1-0. dll | c: $\mathbf{I t m p y u}$ hmrliblcommonl_HE LP_HELP_HELP_V4A93Z0_ht a |
| http://ca2.mtines/mtin/cr//M TINAutoridadRaizo | N/A | \{'src': '192. 168.56.40', 'dst': <br> '40.90.137.124', 'offset': 1508093, 'time': 47.303240060806274, 'dport': 443, 'sport' 49684\} | \{src' 402.168 .56 .40 ', 'dst": '8.8.8.8', <br> *off ct 108576, time: <br> 34 81515 3 34799194, 'dport': 53, Spo : 59059\} | N/A | HKEY_CURRENT_USERISoftware Microsoft\|SpeechiAudioOutputiToke nEnumsIMMAudioOut Y0.0.0.00000 000). (9af2d554-577b-403b-b5e3983174a2c89c\}|DeviceName | N/A | C.IUsersIAdministradorIAppDa tal LocalTempltmp2AB6.bmp |
| http://crl.ssc. It/rootb/cacrl.cri0 | N/A | \{'src': '192.168.56.20', 'dst' '188.165.164.184', 'offset': 5697, the 34.832813024520874, 'dport 49172\} | CSt': '192.168.56.20', 'dst' '192. 168.56.255', 'offset': 15454, 'time': 11.834764957427979, 'dport': 138, 'sport:' 138\} | \{ip': ", 'domain': 'teredo ipv6. microsoft.com' \} | N/A | CRYPTSP.dil | NA |
| http://crl.startcom.org/sfsca crl. cri0 | 51.104.167.255 | ```{'src': '192. 168.56.40', '205.185.216.42', औ"fse/ /331911, 'time' 55.969918966293760, dpore. 80, 'sport': 49699}``` | ```{src': '192.168.56.40', 'dst' ' '8.8.8.8', 'offset': 1685110, time': 67.04167890548706, 'dport': 53, 'sport': 54184}``` | \{ip': '40.90.137.125', 'domain': 'login.live.com'\} | HKEY_CURRENT_USERISoftwarel MicrosoftlSpeechlAudioOutputlToke nEnumsIMMAudioOut \0.0.0.00000 000\}.\{9af2d554-5f7b-403b-b5e3983174 a 2 c 89 c \} \CLSID | N/A | c: Itmpjp07qnimoduleslauxiliary <br> _HELP_HELP_HELP_6JW63 G7_hta |

Figure 20. Information for a single artifact

A matrix is created where the columns correspond to each of the characteristics extracted from the analyzed artifact. This way, all the information collected throughout the analysis is grouped. Once this is done, the number of records by columns is counted. A cell with the value "N/A" is not counted. If it has a value other than "N/A," it is calculated. Taking the previous image as an example, the result of the accounting for the artifact in question produces a unique vector. The number of registers for each column in the considered categories is found in each cell.

We proceed to do this with the two thousand experiments of which we have the seports, and we obtain a matrix where each row has information about an artifact ane each row cell corresponds to a feature of that artifact. This process produces a matrix of 2000 rows and 50 columns. This dataset generates the models using machine leaning algorithms and is included in Annex P.

## Modeling Results with the Dataset Extract

For the machine learning algorithms, we used the patrameters specified in section 4.6, which are the ones that produce the best performenges. For Random Forest and Gradient Boosted Trees, it is shown the performances for 100 estimators or trees. For Neural Networks, all the models have high performences. We chose one similar to the parameters used for Neural Networks for Dataset Global of Phase final, i.e., with three layers, 100 neurons in each. See Table 33?

However, we selected SELO as an activation function in this case because it runs a little faster. Annex $J$ and 50 w the complete log with all the experiments for different numbers of attributes and seral estimators' values for supervised and Neural Networks.

Table 33. Performance of the classifiers using Dataset Extract for Phase Final

| Algorithm | Average ten-fold crossvalidation Accuracy | Precision (\%) |  |  | Recall (\%) |  |  | F1 (\%) |  |  | $\begin{gathered} \text { Processing } \\ \text { time } \\ \text { (segs.) } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | G | E | L | G | E | L | G | E | L |  |
| $\qquad$ <br> Random <br> Forest | 100 | 99.86 | 100 | 100 | 100 | 99.831 | 100 | 99.93 | 99.91 | 100 | 3.9 |
| Gradient <br> Boosted <br> Regression Trees | 100 | 99.74 | 100 | 100 | 100 | 99.66 | 100 | 99.86 | 99.98 | 100 | 25.47 |



The best results are obianned with the second dataset, as seen in Figure 21. Also, processing times for model obtaining are significantly lower than with the previous dataset. Again the best performance algorithms are Random Forest and Gradient Boosted Regressioprees, and slightly lesser values were obtained using Neural Networks with three layers with 100 neurons each. Bayes reduces performance values from 89 obtained in Dataset Global to 74 obtained with the Dataset Extract for 10 -fold cross-validation accuracy.

### 5.3. Deployment

The prediction of new artifacts requires generating a csv file with the previously described tool. Once you have the corresponding csv file, we use the ml_predictor.py and dl_predictor.py programs to make predictions with any generated models, whether in the
repository or not. The content of these files is concise enough to change the directories of csv files and models to execute the deployment.

Our architecture allows analyzing the behavior of an artifact since it is created in a file system. It considers the sandbox environment for the dynamic analysis of an artifact, the information extraction tool obtained from the analysis, and the machine learning models to be used to classify the analyzed artifact, as shown in Figure 22.


The process of analyzing an artifact by deploying the models is detailed below:

1. A file is introduced into the computer, for example, through a network.
2. Using a Powershell script, the introduction (creation) of the file to the file system of the operating system is detected.
3. Using the Powershell script, the client opens a WebSocket-type connection with server and proceeds to send the file in question.
4. Once it has received the entire file, the server starts the dynamic analysisplecess using the cuckoo sandbox tool.
5. After completing the dynamic analysis process, Cuckoo Sandoox collects all the information and saves it in a file in json format.
6. Once the creation of this file is detected, a variation the information extraction tool is used to extract the relevant information that will serve as input for the machine learning models.
7. Once the information has been extraod the feature vector is built and sent to one of the previously trained machine learping nodels to obtain the classification (prediction) of the analyzed file.
8. The classification (prediction) provided by the model is sent through the WebSocket connection to the clientake actions depending on whether it is Ransomware or not. Repository Content
Inside the epository, there are two folders:
Vilter folder contains the source code of the information extraction tool and the dataset generated under which the Machine Learning and Neural Networks models were developed. This folder has the following files:

- filter.py: Source code of the program in charge of extracting the information from one or more json files obtained with cuckoo.
- gui.py: Source code of the graphical interface that invokes the methods of the file filter.py
- simplified_dataset_shuffled.csv: The dataset was built from the extraction of information from the two thousand JSON files obtained in the initial experimentation

2. Machine Learning directory that contains two folders for Machine Learning and Neura Networks Logs.

Machine Learning - Logs:

- Logs_ML.xsIx: This file contains a table with information regarding athe generated Machine Learning models and the results obtained.
- my_dataset_ml.txt: This file contains more information abouteach of the generated models.
- Models: This folder contains the generated maclearning models that can be used in conjunction with the files to predict ne aytifacts.
- ml_predictor.py: Python script that canee Msed to classify new artifacts.

Neural Networks - Logs:

- Logs_DL_NewDataset.ods:This ili contains a table with information regarding the generated Neural Networks models and the results obtained.
- new_dataset_dl_logs.ttt This file contains more information about each generated model.
- Models: This foler contains the generated Neural Networks models that can be used in conutuction with the files to predict new artifacts.
- Predietions: Contains prediction results of new artifacts from some previously generated Neural Networks models.
ell_predictor.py: Python script that can be used to classify new artifacts.


## 6. DISCUSSION

### 6.1. Contributions of This Work

From Tables 4 and 13, comparing the characteristics of other research with the present work, it can be inferred that our experiment has several advantages:
$\checkmark$ Unlike all the other studies analyzed in the Related Work section, which only use around three types of features, our research uses the full range of related attributes to sfudy artifacts. This full use of different characteristics allows for the recognition of havior patterns common to ransomware. Therefore, even new variants notinjtially present in the training set can be detected.

The attributes used by this research are:

- PROCMEMORY: memory management information
- EXTRACTED: information on executed scripts;
- NETWORK: network data;
- SIGNATURES: predefined patterns that might represent malicious behavior;
- STATIC: static analysis data, including entropy level obtained by the cuckoo sandbox software;
- BEHAVIOR: libraries to whichthe artifact makes calls, suspicious processes, and affected registry keys;
- DEBUG: actions, errors, and log information recorded during the dynamic analysis.
$\checkmark$ Table 4 shows thent researchers use only a fraction of all possible types of features available in dynamic analysis, for example, attributes related to the network or API calls that arepaitof the behavior parameters. For better classification results, it is necessary to use a more complete description of the ransomware activities delineated by the presence of all the related types of dynamic features. For this reason, we chose 50 attributes related to the before-mentioned group of dynamic parameters related to ransomware effects.

The 10 -fold cross-validation accuracy, precision, recall, and F1 values obtained with the final dataset, using random forest and gradient boosted regression trees, are practically perfect, ensuring the threat's detection with a processing time in the range of seconds.

Other studies have detection results comparable to or lower than the ones obtained in our research.
$\checkmark$ The dataset that our study delivers are a feature dataset; that is, it is information that is already ready to be used as input to a machine learning classifier to obtain models that can be tested on new data to be categorized. Most studies only mention the ransomware sample sources, e.g., VirusTotal, and the number of ransomware and goodware used in their datasets; they do not deliver their samples dataset nor the features dataset generated with their work. Unlike other studies, we present in the paper the infomation we produced in a GitHub repository for community use (https;\&githybicom/Juan-Herrera-Silva/PaperSENSORS, accessed on 2 December 2022).
$\checkmark$ The fact that we apply machine learning gives flexibility to our research because this technique allows for the discovery of hidden patterns the ransomware behavior. Because this study uses the full range of relevant dymanic features without redundant information (with low correlation pairwise), it generates models that recognize patterns corresponding to the locker and crypto-ransomware variants not present in the training set.
$\checkmark$ The time it takes for our classifiers to process the samples is in the order of seconds, making it possible to detecthe threat and stop it before any damage is achieved.
$\checkmark$ The range of platforms used for our study is more complete than the ones used in other studies. The sandboximplementation is executed in Windows XP, Windows 7 Ultimate, Windows 7 Protessional, Windows 10 Enterprise, and Windows 10 Professional.

## 7. CONCLUSIONS

The fact that ransomware attacks continue to produce millions in losses worldwide shows that there is much room for improvement in ransomware detection. The present work contributes to some of the still open issues. One of these issues is the necessity of a dataset containing features corresponding to all the ransomware attack patterns that could be used to train supervised algorithms and neural network models. This feature dataset shofto include all the relevant attributes related to the threat's behavior and should be openfor the development of new machine learning ransomware detection solutions. Our wotkeins in that direction.

In the present research, the authors have developed a dataset composed of the dynamic features of locker and encryptor ransomware and characteristics extracted from goodware. The features were selected with the criteria that they arelated to the effects of ransomware. In the literature, it was found that a ransomware dataset with these characteristics was needed because the ones that are publicly accessible do not have dynamic features of the artifacts but only fixed signafaces, or their results are challenging to replicate or use for lack of enough descriptive information.

Dynamic analysis is essential for ransomware detection because the run-time attributes have enough information for machinéleaing early detection of these threats. In our study, since most of these features are shared by diverse ransomware samples, our dynamic analysis can be used even fer detecting new variants. For dynamic analysis, the experimentation must be conducted in an isolated environment to protect the network from using a sandbox for andfaet execution. For this purpose, cuckoo sandbox was used to create JSON files with nested information of the dynamic features. The features were selected using criterie elated to the role of each attribute in the ransomware attacks and the results of experimentation with machine learning algorithms aiming to obtain the best petformances. The JSON file's total number of features was 326, and the chosen cheracteristics were 50.

In Phase Previous, we extracted seven features and tested them on five ransomware artifacts over two platforms to obtain a dataset of 6783 rows. In Phase initial, we added more ransomware families and goodware artifacts for dataset balancing, with a total of 24 families to get a 47959 register dataset.

In Phase Analysis, we started feature engineering testing combinations of features to obtain the performance of the machine learning algorithms with each one. We found that the best performance was consistently yielded using Random Forest, Gradient Boosted Trees, and Neural Networks algorithms. In this stage, using combinations of 14 features, we tested 24 families of artifacts over the same two platforms and generated a 62989 record dataset.

On the other hand, when other authors use dynamic features, they only use some attributes, for example, attributes related to the network, API and DLL calls, or file systems. Fopbetter classification results that even detect variants not included in the training set, it is Cegessary to use a more complete description of the ransomware activities delineated by the presence of all the relevant dynamic features.

In Phase Final, we developed two features datasets, Dataset Global and Dataset Extract. This research has gone through two steps to categorize three, lasses: locker ransomware, encryptor ransomware, and goodware.

The first step, using our dynamic feature extractiontool, the features were tested, and 50 characteristics were selected because they comply with criteria related to ransomware attacks. They were also tested to have a pow pairwise correlation to avoid redundant information. In the trials, the study found that high performances for the machine learning algorithms were obtained for these 50 oharacteristics and the machine learning algorithms mentioned in Section 5. The researchers used 20 ransomware artifacts and 20 goodware families tested with ten experiments, each over five platforms, to produce a dataset named Dataset Global with 1424.344 rows. For this dataset, there were several rows corresponding to ope SON . The best performance results were obtained with gradient boosted regression, trees with values of 0.98 for 10 -fold cross-evaluation accuracy. However, processing times for machine learning model generation were high because it took in the range of 4 h to obtain the models.

Fhe second step, to generate a more portable, efficient, and concise dataset without losing retevant information, the research developed a process for synthesizing all the rows corresponding to one JSON into one row. This way, using the information provided for the previous repository, the study obtained a second dataset named Dataset Extract with 2000 records, corresponding to forty families and ten experiments for each artifact over five platforms. Using this dataset, performance results for our models improved even more for gradient boosted regression trees, random forest, and neural networks because they
reached values close to perfect detection for ransomware. The reported accuracy presented in the literature for ransomware detection gives 0.997 as a maximum value; thus, our models have comparable or better performance. Additionally, processing times were reduced from hours (using the Dataset Global) to seconds using the summary dataset (Dataset Extract).

In the deployment, predicting new artifacts requires applying the generated models, whethet in the repository or not. The programs allow changing the directories of csv json files and models to execute them in the production stage.

This dataset is available for public access along with the present article (andin the GitHub repository ${ }^{16}$. The dataset we deliver will allow the researchers to summaze which malware parameters affect a system more. Therefore, this information can be used as a starting point for generating new methods of detecting ransomware. As thedataset will be of public access, the scientific community can improve, modify, andshare this knowledge.

The present research's objectives and hypothesis were achieved and confirmed.


[^11]
## 8. FUTURE WORK

Ransomware detection will remain one of the highest priority challenges for individuals and organizations for the years to come. Therefore, it is still necessary to find solutions that are really effective and can stop these attacks that are constantly evolving with new variants.

Our approach using machine-learning models and ransomware feature datasets allows this detection to occur. However, it still requires work for general application outside the lab. As future work, we consider it is necessary to develop an application that can be executed in real-time to generate a program that obtains the JSON files using the cuckoo structure of new samples to form a feature vector. These feature vectors would berered into the machine learning models to quickly detect the virus before it starts to enetypt the files. This requires a response time of fewer than 45 minutes because, according to Microsoft ${ }^{17}$, close to $97 \%$ of all ransomware infections take less than 4 hours to successfully infiltrate their target. The fastest can take over systems in less than 45 mputes.

Additionally, the feature dataset should be constantly updated with new ransomware available data to produce machine-learning modets capable of responding effectively to this threat. As the final feature dataset is puble access, the author hopes the scientific community can use, improve, modify, and spare this knowledge.

[^12]
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#### Abstract

ANNEXES

ANNEX A: Tool for feature extraction

ANNEX B: Examples of the use of feature extraction tool

ANNEX C: Objects and features in json files

ANNEX D: Average occurrences of features for ransomware

ANNEX E: Model performances for Neural Networks models for 12 Datasets ipRhase Final ANNEX F: Model performances for Supervised Learning for 12 Datasets the Final ANNEX G: Model performances for Supervised Learning for Dataset cilobal in Phase Final ANNEX H: Model performances for Neural Networks for Dataset Global in Phase Final ANNEX I: Generation for Dataset Global in Phase Fina

ANNEX J: Model performances for Neural Netwerls for Dataset Extract in Phase Final ANNEX K: Model performances for Superwised Learning for Dataset Extract in Phase Final

ANNEX L: Artifacts' use of CPU and memory

ANNEX M: Dataset Phasednitia

ANNEX N: Dataset \&ase Analysis ANNEX O: Daraset Global Phase Final ANNEX P: Dataset Extract Phase Final

^[ Note: Annexes at: ]

\section*{https://drive.google.com/drive/folders/1dLrRr4U8J3gFPkP5u0ls7QmgigAuaD-X}

The Dataset Extract Phase Final is available for public access along with the present article and in the GitHub repository: https://github.com/Juan-Herrera-Silva/Paper-SENSORS


[^0]:    ${ }^{1}$ https://www.hhs.gov/sites/default/files/RansomwareFactSheet.pdf

[^1]:    ${ }^{2}$ https://www.nytimes.com/2018/03/27/us/cyberattack-atlanta-ransomware.html

[^2]:    ${ }^{3}$ https://devel.group/blog/todo-lo-que-necesitas-saber-sobre-emotet-en-2022/

[^3]:    ${ }^{4}$ https://www.bankinfosecurity.com/emotet-ryuk-trickbot-loader-ransomware-banker-trifecta-a14126

[^4]:    ${ }^{5} \mathrm{https}: / /$ news.sophos.com/en-us/2020/05/12/the-state-of-ransomware-2020/
    ${ }^{6} \mathrm{https}: / / \mathrm{www}$.antivirusguide.com/cybersecurity/ransomware-statistics/?gclid=CjwKCAjwqWgBhBMEiwAzKSH6MbtY3 fLUDo8CVnDWTbILKf7g25wev2QEMizoxgSS1A18BmFeQIBoCZD4QAvD_BwE

[^5]:    ${ }^{7}$ https://unaaldia.hispasec.com/2022/06/r4iot-el-futuro-del-ransomware-ya-esta-aqui.html

[^6]:    ${ }^{8}$ https://www.pandasecurity.com/en/mediacenter/security/ransomware-statistics/

[^7]:    ${ }^{9}$ https://www.impactcybertrust.org/dataset_view?idDataset=1271
    ${ }^{10} \mathrm{https}: / / g i t h u b . c o m / y t i s f / t h e Z o o$

[^8]:    ${ }^{11} \mathrm{https}: / / \mathrm{www} . i m p a c t c y b e r t r u s t . o r g / d a t a s e t \_v i e w ? i d D a t a s e t=1271$
    ${ }^{12}$ https://github.com/ytisf/theZoo

[^9]:    ${ }^{13} \mathrm{https}: / / \mathrm{gith} u \mathrm{~b} . \mathrm{com} / \mathrm{ytisf} /$ theZoo/tree/master/malwares/Binaries
    ${ }^{14} \mathrm{https}: / / \mathrm{www} . e x e f i l e s . c o m / e n /$

[^10]:    ${ }^{15}$ https://rapidminer.com/downloads/

[^11]:    ${ }^{16}$ https://github.com/Juan-Herrera-Silva/Paper-SENSORS

[^12]:    17 https://blogs.microsoft.com/on-the-issues/2020/09/29/m icrosoft-digital-defense-report-cyber-threats/

